

Reaper Presents:

CASKET WORKS

Casket Works

Issue **14**

Spring
2004

STOCK #00001

DARK HEAVEN
LEGENDS

WarLORD

CAV

PRO PAINTS

EXALTED

*Legend of the
Five Rings*

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REAPER



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Sculpted by
Sandra Garrity

A fleet shadow skims over ice-capped
waves, carrying with it sheer terror.
Those brave souls who face her are certain
to find only death...

DEATHSLEET

Sophie

You've known her and loved her...
At last she can be yours...



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FUTURE RELEASES



WARLORD

- | | |
|---|---------------------|
| 14072 Sisters of the Blade (3) | By James Van Schaik |
| 14085 Freja Fangbreaker, Female Dwarf Sgt | By Werner Klocke |
| 14088 Dark Elf Sorcerers | By Chaz Elliott |
| 14089 Female Corrupted Elf | By Werner Klocke |
| 14090 Wraiths (3) | By Tim Prow |
| 14091 Overlord Sergeant | By Chaz Elliott |
| 14099 Reptus Breakers (3) | By Chaz Elliott |
| 14101 Skeletal Archers (4) | By Behrle Hubbuch |
| 14102 Avatar of Sekhmet | By Julie Guthrie |
| 14103 Templars w/ 2 Handed Swords (3) | By Bobby Jackson |
| 14104 Reptus Archers (3) | By Chaz Elliott |
| 14105 Darkspawn Souldender | By Chaz Elliott |
| 14106 Dark Maiden | By Chaz Elliott |
| 14107 Overlord Grunts (3) | By Chaz Elliott |

DARK HEAVEN LEGENDS

- | | |
|--|---------------------|
| 02799 G'nort, Dire Wereboar | By Jason Wiebe |
| 02800 Skeleton Warrior | By Tim Prow |
| 02801 Evalyn, Female Duelist | By Sandra Garrity |
| 02802 Dragon Hatchlings (2) | By Jim Holloway |
| 02803 Brother Vincent, Sun Priest | By Sandra Garrity |
| 02804 Reaper of the Apocalypse: Plague | By Werner Klocke |
| 02805 Rowena, Female Barbarian Shamaness | By Ben Siens |
| 02806 Badger Wolf | By Geoff Valley |
| 02807 Lamaan, Sorcerer | By James Van Schaik |
| 02808 Taryn, Spearmaiden | By Bobby Jackson |
| 02809 Attercop | By James Van Schaik |
| 02810 Hyrekia, Half Elf Sorceress | By Werner Klocke |
| 02811 Dain Deepaxe, Dwarven Hero | By Werner Klocke |
| 02812 Kallista, Female Warrior w/Axe | By James Van Schaik |
| 02813 Reaper of the Apocalypse: War | By Werner Klocke |
| 02814 Pillar of Evil | By Bob Ridolfi |
| 02815 Pillar of Good | By Sandra Garrity |
| 02816 Thomas Hammerfist, Warrior | By Sandra Garrity |
| 02817 Moor Hound | By Ben Siens |
| 02818 Bugbear Warriors (2) | By Jason Wiebe |
| 02819 Gloom Wraith | By Jamie Van Schaik |
| 02820 Female Druid w/ Spear | By Ben Siens |
| 02821 Ice Queen | By Werner Klocke |
| 02822 Lich | By James Van Schaik |
| 02823 Female w/Spiked Chain | By Werner Klocke |
| 02824 Nubian Princess | By Geoff Valley |
| 02825 Townsfolk V: Commoners | By Bobby Jackson |
| 02826 Female Necromancer | By Werner Klocke |
| 02827 Male Barbarian w/Axe | By Ben Siens |
| 02828 Thornback Troll | By Ben Siens |



JETSAM & FLOTSAM



REAPER
Casket Works
Issue 14

MORE THAN MEETS THE EYE

I don't get the Transformers. I didn't get them in the 80's, and I still don't get them now.

Not that I'm knocking the Transformers. I saw the Transformers movie when I was in high school, and I think I remember the movie as being pretty cool. Not as cool as Battle of the Planets, but cool nonetheless.

Battle of the Planets, now that's a cartoon that I really got into. Mark was my favorite character; he had the coolest weapon (that boomerang bird thingamajig) and the coolest ride (a jet fighter). And Princess always jumped around with her explosive yo-yo was cool - and if you watched carefully, you might catch a glimpse of her undies! Not that I'm into that kind of thing. Whatever.

The thing that irritated me about Battle of the Planets (besides the same Spectre-controlled-giant-robot-monster-attacks-the-earth plotline every episode) was the wild hair on Mark, Jason, Tiny, and Keyop. What was wrong with those punks? Get a freakin' haircut already! Damn hoodlums. Go save the world already.

But the best cartoon from the 80's, ever, hands down, has got to be Star Blazers. It was like a soap opera for pre-pubescent teenage boys. Star Blazers came on every weekday at 3:30, and I HAD to be home to watch it from the beginning. I rode the bus home from junior high, and the bus driver (a kindly, little old septuagenarian) would casually take her time, meandering from house to house carefully dropping the other kids off at their doorsteps. But I, I was destined to be late, to miss the beginning of Star Blazers. It did no good to stand at her side and scream like Linda Blair on speed, "Damn you woman! Full speed ahead! Hang the speed limit, forget the crosswalks, never mind the police! STAR BLAZERS IS STARTING!!!"

But it wasn't meant to be. So I started walking home from school. Running was more like it. Running like I had a full bladder and my pants were on fire. But I made it home before the bus did. And it was worth it.

But I still don't get the Transformers.

Ron



Reaper Miniatures is here for people who love gaming. Our catalog is aimed at those with a love of miniatures, and a passion for gaming. Our goal is to stroke our egos, and at the same time be innovative in the gaming industry. We love to have fun, create new things, push ourselves, make great figures, and embarrass other companies with how well we do what we do!

On the Cover, Warlord rulebook cover art by Tim "Talin" Collier.

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TIL ALL ARE ONE!

Omnibots: (Casket Works)

Ron Hawkins	Camshaft
Dave Pugh	Downshift
Ivy Steputis	Overdrive

Autobots: (Employees)

Aaron Wheatcraft	Jetfire
Anne Foerster	Bluestreak
Al Pare	Hound
Bill Grand	Ironhide
Brandon McDermott	Jazz
Brian Shires	Mirage
Bryan Stiltz	Prowl
Christina Reagan	Ratchet
Damon Dorsey	Sideswipe
Devonna Lauritzen	Sunstreaker
Ed Pugh	Optimus Prime
Erica Wallin	Trailbreaker
Gary Hoover	Wheeljack
Ira Strawn	Brawn
Jay Ragan	Bumblebee
Jeremy Allen	Bumper
Joseph Wolf	Cliffjumper
Kay Strickland	Gears
Kevin Williams	Huffer
Kit Pierce	Windcharger
Larry Rench	Camshaft
Matthew Beard	Downshift
Matt Clark	Overdrive
Matt Ragan	Ultra Magnus
Matt Yamarino	Broadside
Miriam Pugh	Sand Storm
Michael Hoehne	Springer
Nao Nagashima	Blades
Robert Allen	First Aid
Robert Stewart	Groove
Sarah Laurent	Streetwise
Shannon Stiltz	Hotspot
Victoria Pugh	Pincher
Wayne Barber	Longtooth

Decepticons: (Sculptors)

Ben Siens	Megatron
Bobby Jackson	Soundwave
Bob Olley	Buzzsaw
Bob Ridolfi	Frenzy
Chaz Elliott	Laserbreak
Dennis Mize	Ravage
Gael Goumon	Rumble
Geoff Valley	Skywarp
James Van Schaik	Starscream
Jason Wiebe	Thundercracker
Jim Johnson	Blot
Julie Guthrie	Cutthroat
Mark Kay	Rippersnapper
Richard Kerr	Sinnertwin
Sandra Garrity	Hun-Gurr
Steve Saunders	Abominus
Tim Prow	Barrage
Todd Harris	Chop Chop
Werner Klocke	Ransack

Dinobots: (Artists)

James Holloway	Slag
Mark Kidwell	Sludge
Sven Bybee	Snarl
Tim "Talin" Collier	Swoop
Wayne Reynolds	Grimlock

Constructicons: (3D Artists)

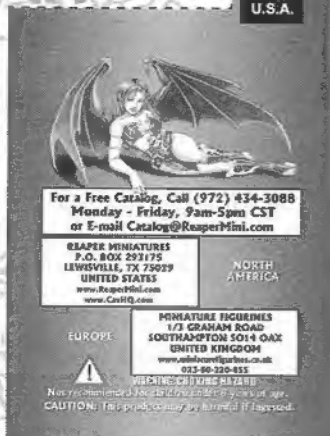
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James Burrell	Scavenger
Ron Dubray	Mixmaster
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They're taking up space in your drawer, and you probably have enough to wallpaper your room.

Can you bribe a Reaper employee to get you some stuff? Not Really. Can you trade them to your big sister for a date with her best friend? You could, but then you would be missing out on some cool Reaper swag!

The Values

Small Card = 1 Point
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Small Box Set = 5 Points
Large Box Set = 10 points

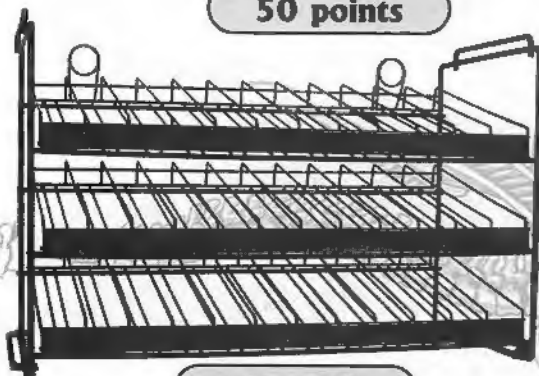
Window Transfer



35 points



50 points



90 points

The Swag!

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Window Transfer	35 Points	Tote Bag	60 Points
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Front



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Front



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Dead Stuff

It's
a Mad Mad Mad
Mad World...

Bet you're wondering what all of the little CW#s next to all of the prices are! Well, we at Reaper want to make every one's lives a little easier, and that includes our buddies overseas. So, those customers that order from our European production partner, Minifig UK will get an additional flyer with the converted values in their catalog. The rest of us can just sit and wonder what they're worth in foreign currency.

REAPER CON 2004

In May, Reaper is opening its doors to a select few for the first annual Reaper Con! Part convention, part open house, Reaper Con is a weekend of painting and sculpting classes, CAV and Warlord tournaments, and basically all about having fun with Reaper Minis! Reaper Con attendance is limited, and tickets must be purchased in advance! For more details on Reaper Con, please visit www.reapermini.com.

GAMA Trade Show Looming

Retailers attending the GAMA Trade Show in Las Vegas, March 15-18, 2004 will be able to swing by the Reaper booth and see what's new this year. This year's new products include lots of new miniatures for Dark Heaven Legends, Warlord, CAV, Legend of the Five Rings, Exalted, and maybe a surprise or two. This summer, we will also release the new Warlord Miniatures rules as well as the CAV 3rd printing. And go see the water show at the Bellagio; it's awesome!

Top Ten Things Overheard at Reaper on Valentine's Day

10. "Is that all I get?"
9. "No Ron, I will not color the Reaper logo pink."
8. "Ooh, the round ones are filled with a liquid pewter center!"
7. I hate men! I hate men! (see #6).
6. I guess Anne didn't get anything for Valentines Day?
5. I see one of the office kittens left you a Valentines Day gift on your desk.
4. Hmm, getting screwed by the florist wasn't exactly the kind of screwing I was hoping for today.
3. Happy Birthday Miriam!
2. I thought you were great on the Love Boat and Hollywood Squares! (Oh, sorry, that was overheard at Karen Valentine's.)
1. Those aren't roses I smell.

WARLORD

At long last! The Warlord Rulebook is going to print in March! The rules have been tweaked, the artwork is done, and layout is underway. More details forthcoming in Casket Works 15, but look for Warlord in June...

COME GET SOME!

EXALTED AND L5R MINIATURES LINES NOW AVAILABLE

Over the last couple of months Reaper finally released the much-anticipated Exalted and Legend of the Five Rings miniatures lines. The officially licensed Exalted minis are based on White Wolf's phenomenal Exalted RPG; the first miniatures available are based on such popular signature characters as Panther, Dace, Arianna, and Harmonious Jade. The officially licensed Legend of the Five Rings miniatures are from Alderac Entertainment Group's Clan Wars miniatures game. Fans of Clan War and the L5R roleplaying game will be pleased to find a fantastic assortment of miniatures to spice up their gaming sessions! For more information on the Exalted and L5R miniatures, check out the catalog section.



"Go West, Young Man!"

That was the advice we were given to seek our fame and fortune. But we ignored that and decided to move north instead. But only by about 15 minutes or so. Anyhow, Reaper is moving! We recently acquired a huge new manufacturing facility in nearby Denton, Texas, and we're very excited about moving in and getting things going. Much research went into the area before we decided on the location; key features of the area include a Sonic, a Subway, and most importantly, a Chick-Fil-A. However, it is important to remember that the sweet tea from said chicken franchise has yet to be put to the test. Details and photos to follow next issue!

Say Hello to Goose and Maverick!

No, we're not talking about Top Gun, we're talking about the new office guard cats! Goose and Maverick are two abandoned kittens that were found this winter and hand raised by Jay and Kay. These felines have found a happy home here at RMI. As far as personalities go, Goose is like a raccoon, always playing and getting into trouble. Maverick, on the other hand, is just happy to curl up in a ball and sleep in Jay's lap. Aren't they cute?



WARLORD

With Warlord at the printer being turned into a lovely book we figured that for this issue of Casket Works we would include a book excerpt. Ever wonder what a Crusader thinks of a Reptus? Or what about the undead point of view on Elves? In the war-torn land of Taltos there are no friends, there are only people you despise slightly less. So without further ado, we present, "Interviews with the People of Taltos by Brother Venekus of the Chronider Order in Denelspire, Taltos."

Sir Dalron, Templar

On the Elves - Their sense of duty is strong and they are skilled. However, their purposes are unlike ours and there has been more conflict that there should be between us.

On the Dwarves - Their valor and courage is worthy of laurels, but they are too interested in their mountain home. We respect them but we need closer allies than they are willing to be.

On the Reptus - We know very little about the lords of the Great Swamp. However, they eat manflesh and threaten the farms around them. They must be opposed if they continue.

On the Horde - They contribute to the misery of the lands in their raids and by their actions. They are destroyers of that which is in their path. Coexistence with them may very well be impossible.

On the Nefsokar - The Taltain live here now. The wishes and desires of the dead and buried must take a secondary place to the needs of the living and breathing.

On the Darkspawn - What do I think of them? I think little of them. Rarely is a group so clearly defined as something that needs to be wiped from the face of the world.

On the Necropolis - The dead belong in tombs, not walking about and causing problems.

On the Overlords - There is much misery in Taltos and those that control Craclaw have their fingers on the pulse of much of it. There will be a reckoning one day. Soon.



Thirith, Elf Merchant

On the Crusaders - You in Denelspire worry too much. Attack the source of the problem, not the symptoms. If you cannot do this, then get out of our way. Go back to your books.

On the Dwarves - They're stubborn and closed-minded. They fight well but only for themselves. We seek no quarrel with them but will not turn it aside if it comes.

On the Reptus - In centuries past we had an understanding with the Reptus. Times have changed and so we must be prepared to cross swords with them now.

On the Horde - They say that once long ago the orcs were a race with much potential. Now they seek only destruction; their own or that of the world around them. We shall help them find it.

On the Nefsokar - We warned their ancestors to not build tombs in a land saturated with evil. Now the fools wonder why their dead cannot rest in peace. Could you sleep on a bed of ants?

On the Darkspawn - They are our wayward cousins. Unlike a disobedient child, love and concern will not reclaim them. Therefore they must be punished - permanently. Prune the family tree.

On the Necropolis - The bathe in the festering rot that is the source of the darkness that taints this land. Unfortunately they also guard it. We must go through their undead flesh to cut it out.

On the Overlords - They do not only capture humans but all who fall into their traps. They are another group that has become tainted and work to hinder us. They cannot do so if they are gone.



Kjarten, Dwarf Smith

On the Crusaders - You're nice folks. Really you are. But you're clueless as to where the real problems are. A mule can be shown the water but not made to drink. So you smack the mule.

On the Elves - Pointy-ears have always done their own thing.

They're welcome to it right up until when they get in our way. Then it becomes simple, move or be pushed. I like pushing elves.

On the Reptus - The lizards are a strange group. They like water a bit too much for my taste. We've no quarrel with them but if they quarrel with us then we'll respond in kind.

On the Horde - My axe will answer for me and you can write the answer with Horde blood.

On the Nefsokar - They should have stayed in the desert. But they didn't. That's too bad for them.

On the Darkspawn - What's worse than an elf? A demon possessed elf. I actually look forward to fighting these creatures. I get to split elfen skulls and nobody will mind, not even the elves!

On the Necropolis - Walking tinder-twigs in need of a good torch. There's good veins in the southern Ash Mountains. The sooner the kindling is gone the better.

On the Overlords - There's just something deeply wrong with that city. Maybe the stones weren't properly laid because I tell you their towers are cracked and leaning, if you catch my meaning.



Silat, Reptus emissary

On the Crusaders - Your warriors have auras that are worthy but they defend those that deserve punishment for their sins against us. There will be no peace between us.

On the Elves - We remember them. That changes nothing. They allowed trespassers to interrupt our long dreaming and now even work against us. It is as we foresaw in the beginning.

On the Dwarves - The hairy mountain ones have come to the plains. Their meat is tough but edible. Their love of money brings them into crossed paths with us. So be it; my jaws are strong.

On the Horde - They would act as a cleansing scourge on the land for a while. Then they too would invade our home eventually. We can scourge it ourselves. We will teach them to stay out.

On the Nefsokar - They smell wrong. Their flesh is dry like sand. They have never bothered us before but they bother us now. That was a bad decision for their kings to make.

On the Darkspawn - Their auras betray their inner corruption. They will never be creatures with which we can co-exist, and the gods they serve are enemies of the natural world.

On the Necropolis - The energy that moves their bodies does not belong to this plane. As a service we shall do our part to return them to the void and shadow where they belong.

On the Overlords - It is very strange to see predators that feed on their own kind. We would allow them to continue their ways except that conquest is their ultimate goal. We will not be slaves.



Gorbuk, Horde prisoner

On the Crusaders - We spit on your precious people. Do you care about orc wives and children when you kill our warriors and run us out of our homes and take our treasures? We stop you.

On the Elves - They are so proud. When their shrieking bodies are broken to the Horde then we will see if their words are so arrogant and high. Let them eat dirt and let us feed it to them.

On the Dwarves - We will kill them all.

On the Reptus - We know not why the lizards fight us, but we fight them back. The strong one wins and the weak one is eaten. All is simple with the lizards. It is a good fight.

On the Nefsokar - They built comfortable holes in the ground that make good homes and are full of treasures for our many wives! They weren't using them. Now they want them back? Never!

On the Darkspawn - They use orcs and orc blood for bad things. Our warriors and shamans tell scary tales. We will not let them above the ground. They stay under and we keep them there.

On the Necropolis - Walking dead very bad. Warriors die to go to afterlife, not to come back and suffer more. We break their bones and rebury the dead. It is not right for the dead to not rest.

On the Overlords - They sell us things and take our red Bloodwood that we cut from the brembles of our lands. They are like vipers. Cannot trust them. Trade is trade, but we not friends.



Musharif, Khamsin nomad

On the Crusaders - There is nothing to discuss my friend. You serve other gods and other purposes. We shall meet on the glorious sands of battle and prove who is best.

On the Elves - They talk sweet but they take the gold from our tombs just the same. When I see an elf princess with new Haklri bracelet it is then that the hypocrites show who they truly are.

On the Dwarves - No better than elves except that they are honest about their greed. It would have been best had they stayed in their high mountain homes. The low lands are ours.

On the Reptus - We shall put them back in their swamps and they will bother these lands no more. Lizards should only be heard, not seen. They have many bugs to eat elsewhere.

On the Horde - More interlopers. At least these have yet to carve a foothold in the land. It is better to cast them back to the other side of the mountains now rather than later.

On the Darkspawn - They would use our tombs as havens for their strange lusts and rites. Their insults shall not be endured and our just and righteous hands will punish them.

On the Necropolis - The corrupted dead will be put to rest. This Sokar has commanded.

On the Overlords - Many are the insults these have heaped upon the Khamsin. Now is the time for retribution and they will learn what it means to earn the wrath of the desert.

Eruulith, Darkspawn prisoner

On the Crusaders - So shiny. So innocent. When you turn to the darkness your guilt will be a garnish to the pain of your seared and flayed flesh. I will drink your soul, Chronicler.

On the Elves - Such pretty mouths and bodies. So many things we could do with them.

On the Dwarves - Their beards make excellent bonds and ropes. Their fortress will make such a wonderful playground. Did you know that a ruined dwarf makes a wonderful beast of burden?

On the Reptus - There are many things we could do with these mighty dragon-blooded princes. I have long wondered about the feel of glassy scales against my body in the dark... soon... soon.

On the Horde - Inelegant, crude, savage, and without redeeming quality save for their muscles. So we simply take what we need from them and discard the rest... orc shells, other souls.

On the Nefsokar - How kind of them to leave so much treasure with which we can buy the services of others! Their dark skin and wonderful constructs have a place in our menagerie.

On the Necropolis - Undead. What a bother. There is little use for a creature that is already dead save to be a nuisance and irritation to us as we go about our business.

On the Overlords - They are so wonderfully cruel aren't they? They have only begun on the road upon which they now walk. When they catch up to us we shall have a party. Until then...



Viroth, Necromancer

On the Crusaders - Are you sure you wish to be talking to me Chronicler? The more I know of you, the easier it will be for me to call your soul back from the realms of the dead to serve me.

On the Elves - They have taken it upon themselves to remove the influence of the Reapers from the land of Taltos. Well we simply cannot allow that to happen. We rather like our power font.

On the Dwarves - Dwarves, what jokes they are. Always digging their holes and making their mud pies. Still... a warm body is a warm body and short zombies are as good as any I suppose.

On the Reptus - These lizards eat their prey. An eaten body is of no use to us. Worse, they perform rites for the dead that make it very difficult to trap the soul afterwards. How rude.

On the Horde - Fodder for shock troops. Nothing more. They are an asset, like goats or chickens.

On the Nefsokar - The undying alongside the unthinking. What a combination they make. These lands and people are ours. Across death's door one finds us, not their forgotten and petulant god.

On the Darkspawn - A ruined shell is of no use to us and the broken soul serves us nothing better than a watchdog. They're utterly ruining Taltos for us and must be made to... understand.

On the Overlords - They have no idea what it means to be a slave's true master. Their kind of slavery lasts only a lifetime. Ours lasts a little bit longer. We will show them the difference.



Lukas, Officer of Craclaw

On the Crusaders - Our orders are clear. Stop Denelspire and restore the flow of slaves to market. Your spiritual message will make Khardulls' work more difficult. You must be stopped, now.

On the Elves - We have specific clients that prefer elf product. Unfortunately the difficulty of acquiring elf stock forces us to raise the prices considerably. Undamaged goods cost double.

On the Dwarves - Not really any clients for dwarves; too intractable. More trouble than they're worth so we make sure to exterminate the vermin whenever the opportunity presents itself.

On the Reptus - Right now they're a hindrance to our overall operation. Currently we've found no market for Reptus - either alive or as parts. We're still looking. Until then we purge them.

On the Horde - There is a market for Bloodwood among the rich all over the north. Interesting that the Orcs have not tapped this market. However, they're just tools to be discarded.

On the Nefsokar - They are making it much more difficult to turn a profit on our dig projects to uncover the buried treasures of the land. Luckily, Khamsin sell well as do their jewelry and idols.

On the Darkspawn - There is an amazing market in the north for their pre-broken slaves, toys, clothing, and tools. They are however unwilling to trade. Very well, we'll take what we need.

On the Necropolis - Dead slaves are worth nothing. Undead slaves are worth only slightly more assuming the client is willing to deal with the irritation. Since we prefer live slaves, we quarrel.



Open Beta Rules available now at www.ReaperMini.com

DARK HEAVEN LEGENDS

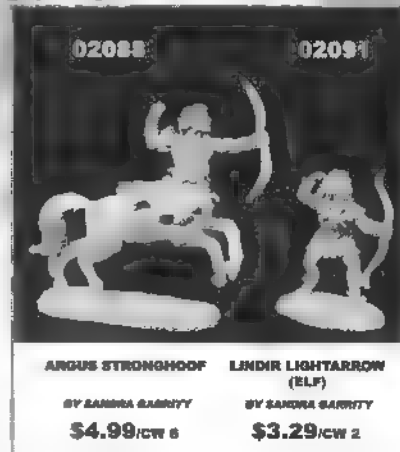
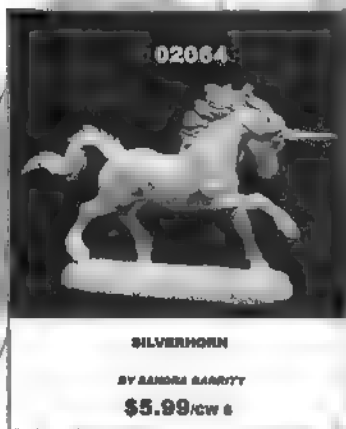
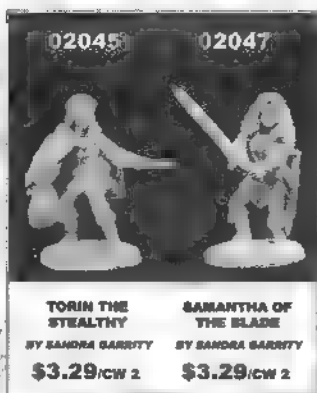
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25mm Heroic Scale™

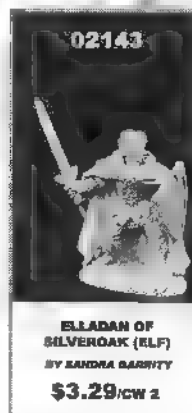
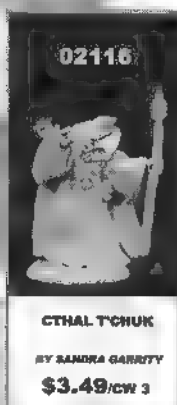
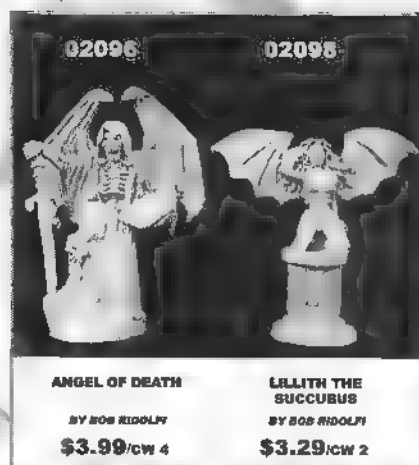
DARK

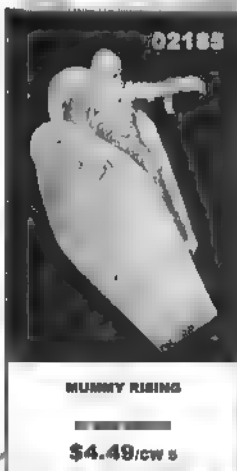
HEAVEN





DARK HEAVEN





DARK HEAVEN



02193

ABYZARAN THE FOREST DRAGON
78mm
BY STEVE SAUNDERS
\$12.99/CW 18



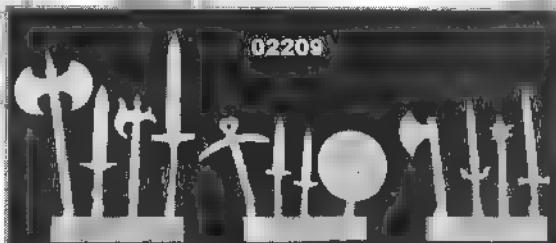
02203

HYDRA OF LERNA
78mm
BY SANDRA GARRITY
\$12.99/CW 18



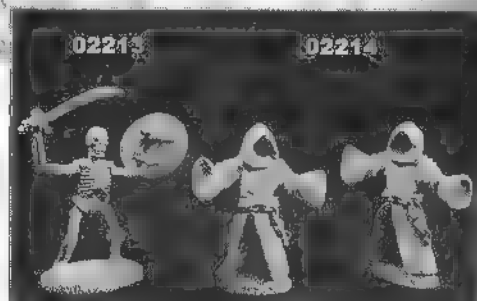
02207

**FOALS
(2 IN PACK)**
BY RENE PEREZ
\$3.99/CW 4



02209

WEAPONS PACK III
BY SANDRA GARRITY AND BOBBY JACKSON
\$4.99/CW 8



02213

SKELETON
BY ED FUGH
\$2.99/CW 1

02214

**SPIRITS
(2 IN PACK)**
BY ED FUGH
\$3.99/CW 4



02226

**ELDARION
(ELF)**
BY SANDRA GARRITY
\$3.29/CW 2

02227

**PRINCE NICHOLAS
OF ANHUR**
BY SANDRA GARRITY
\$3.99/CW 4



02230

GWYNETH ROANMANE
BY SANDRA GARRITY
\$4.99/CW 6



02231

**SIR MIGUEL OF
RACHEAU**
BY SANDRA GARRITY
\$3.29/CW 2



02236

**STURM JAGSTONE
(DWARF)**
BY SANDRA GARRITY
\$3.29/CW 2

02244

**LINROC
BRIGHTTRUNE
(DWARF)**
BY SANDRA GARRITY
\$3.29/CW 2



02246

**ELQUIN
THE DARING**
BY SANDRA GARRITY
\$3.49/CW 3



02248

**ALYCIA OF THE FOREST
(PAINT CONTEST WINNER)**
BY BOB RUDOLPH
\$3.29/CW 2

02250

02251

02252

EARTH ELEMENTAL

FIRE ELEMENTAL

WIND ELEMENTAL

BY SANDRA GARRITY

BY SANDRA GARRITY

BY SANDRA GARRITY

\$7.99/CW 12

\$7.99/CW 12

\$7.99/CW 12

02254

SLURP TIE
SUCCUBUS

\$3.99/CW 4

02263

TREZZNA

BY SANDRA GARRITY

\$5.99/CW 8

02270

GOLGOOTH
THE ERADICATOR

BY BOB OLLEY

\$3.99/CW 4

02279

BALLBEK OF

BY BOBBY JACKSON

\$3.29/CW 2

02281

02283

CRYPT WRAITH

GARNUK THE OGRE

BY BOB RIDLEY

BY BOB OLLEY

\$3.29/CW 2

\$6.99/CW 10

02292

02293

DEREK THE TALL

BY SANDRA GARRITY

BY SANDRA GARRITY

\$3.29/CW 2

\$3.29/CW 2

02304

THORONDIL OF
KRAGMARR (DWARF)

BY SANDRA GARRITY

\$3.29/CW 2

02308

02309

MURIN, CHAMPION
OF ANHUR

BY SANDRA GARRITY

BY SANDRA GARRITY

\$3.29/CW 2

\$3.99/CW 4

02313

TREASURE HOARD 1
(3 PIECES IN PACKAGE)

BY SANDRA GARRITY

\$4.99/CW 6

02318

02317

02319

BROM, BARBARIAN
CHAMPION

GRIM REAPER

AMATHOR THE
ARCH MAGE

BY MARK KAY

BY BOB OLLEY

BY SANDRA GARRITY

\$3.29/CW 2

\$3.99/CW 4

\$3.99/CW 4

02321

02322

BLACK ORC WARRIOR

KAGUNK OGRE
CHIEFTAIN

BY SANDRA GARRITY

BY BOB OLLEY

\$3.99/CW 4

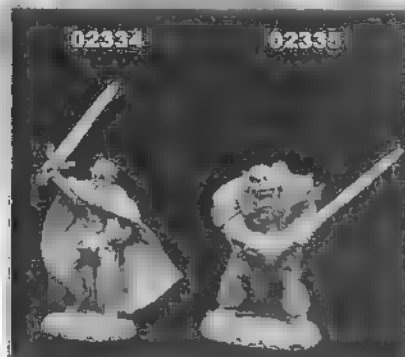
\$7.99/CW 12

DARK HEAVEN



02332
**BRITTA, WAR MAIDEN
OF RITTERLICH**
BY BOBBY JACKSON
\$3.29/CW 2

02331
TEMPLAR KNIGHT
BY BOBBY JACKSON
\$3.29/CW 2



02334
**ANROTH STARLIGHT
ELVEN WARDER**
BY SANDRA GARRITY
\$3.49/CW 3

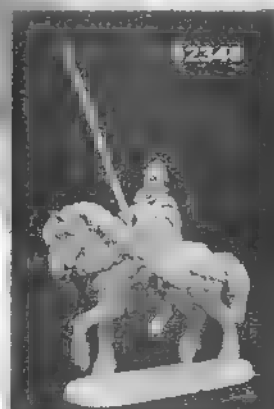
02335
**BLACK ORC
W/ TWO-HANDED SWORD**
BY SANDRA GARRITY
\$3.99/CW 4



02341
**CATHERINE
O'MANNON**
BY SANDRA GARRITY
\$3.29/CW 2



02354
MEDUSA
BY JIM JOHNSON
\$3.99/CW 4



02342
\$6.99/CW 10



02331
LIZARDMAN WITH LIZARD HUNTING PACK

BY SANDRA GARRITY
\$7.99/CW 12



02339
**INQUISITOR OF
MALVERN II**
BY BOBBY JACKSON
\$3.29/CW 2



02339
TEMPLAR KNIGHT
BY BOBBY JACKSON
\$3.29/CW 2



02343
**DRAKE WHITEHAVEN
HEROIC WIZARD**
BY SANDRA GARRITY
\$3.49/CW 4



02345
**KRISTA, WAR MAIDEN
OF RITTERLICH**
BY BOBBY JACKSON
\$3.29/CW 2

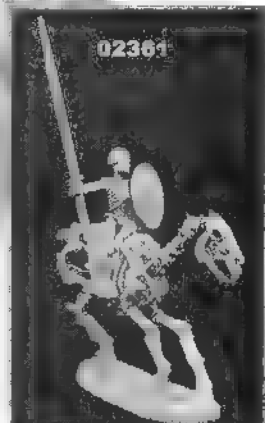


02351
**RAT SWARM
(4 IN PACK)**
BY BOBBY JACKSON
\$5.49/CW 7

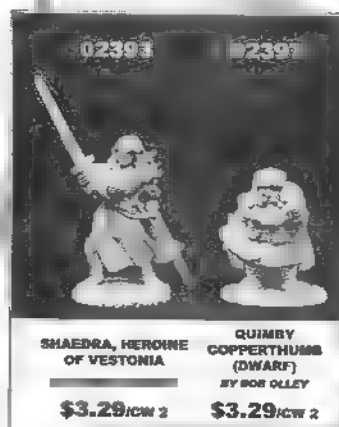
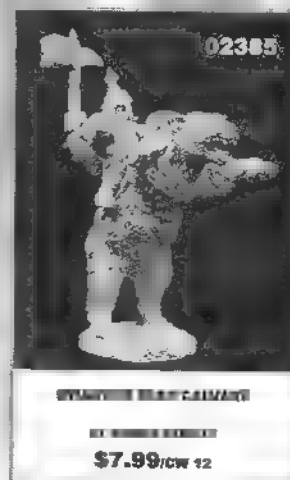


02356
**TARESK BLACK ORC
WARLORD OF KARGIR**
BY SANDRA GARRITY
\$3.99/CW 4

02357
**LARS RAGNARSON
CHAMPION OF KJORD**
BY SANDRA GARRITY
\$3.99/CW 4



02361
SKELETAL CALVARY W/ LANCE
BY BOB OLLEY AND BO PUGH
\$4.99/CW 5



DARK
HEAVEN

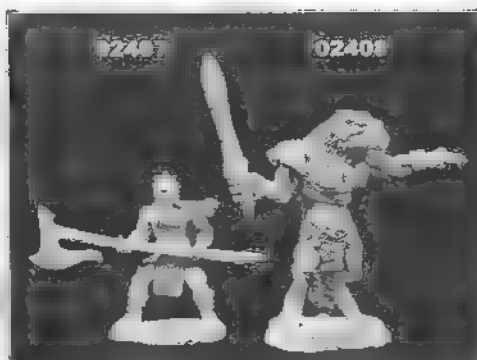
DARK HEAVEN



**YOSHI, SAMURAI
OF OKURA**
BY WERNER KLOCKE
\$3.29/cw 2



**SHADOW ASSASSIN
OF JALAHANDRA**
BY BOBBY JACKSON
\$3.49/cw 3



**ILKHAN OF
MALVERNUS**
BY SANDRA GARRITY
\$3.29/cw 2

**LIZARDMAN TYRANT
LEADER**
BY BEN SIEKS
\$3.99/cw 4



GORE, GREATER MINOTAUR
BY SANDRA GARRITY
\$6.99/cw 10



**SIR GUY
THE RED KNIGHT**
BY WERNER KLOCKE
\$3.29/cw 2

**SISTER CATHERINE
BATTLE NUN**
BY WERNER KLOCKE
\$3.29/cw 2

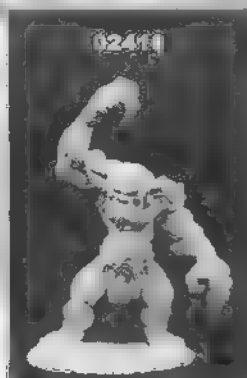


**INQUISITOR OF
MALVERNUS III**
BY BOBBY JACKSON
\$3.29/cw 2

**JOSEPHINE LUCERA
SORCERESS**
BY SANDRA GARRITY
\$3.29/cw 2



**DIRE WOLVES
(2 MODELS IN PACK)**
BY SANDRA GARRITY
\$5.99/cw 8



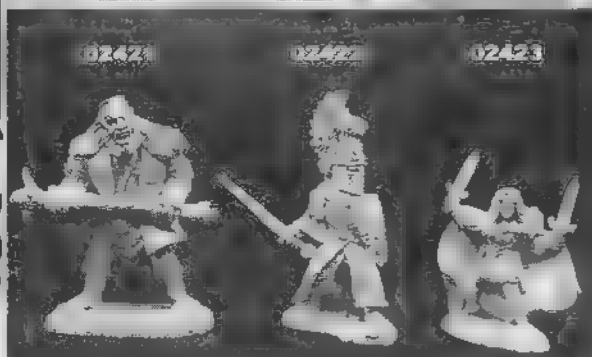
CAVE TROLL
BY BEN SIEKS
\$4.99/cw 6



**GIANT SPIDERS
(2 MODELS IN PACK)**
BY JAMES VAN SCHAK
\$5.99/cw 8



HILL TROLL
BY WERNER KLOCKE
\$3.29/cw 2



HILL TROLL
BY SANDRA GARRITY
\$4.99/cw 6

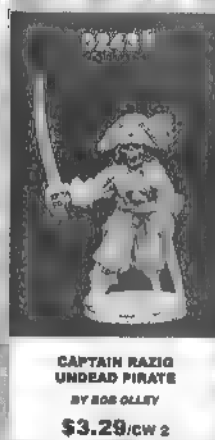
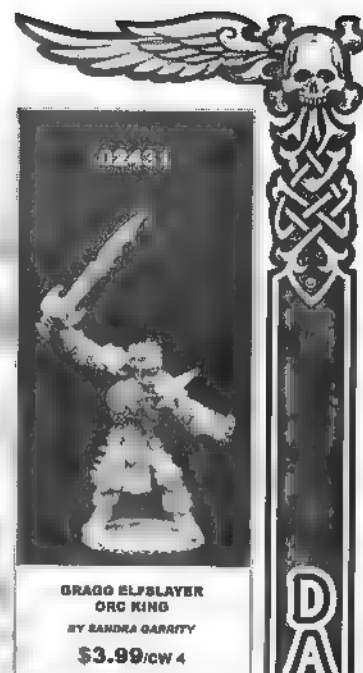
**SIR MICHAEL,
THE GOLDEN KNIGHT**
BY WERNER KLOCKE
\$3.29/cw 2

**MICHELLE
DANCINGBLADE**
BY SANDRA GARRITY
\$3.29/cw 2

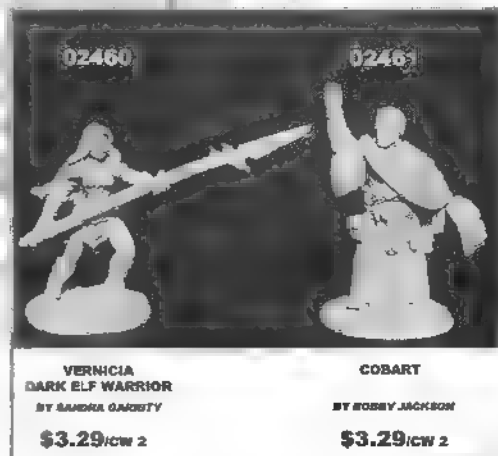


GARGOYLE LEADER
BY BEN SIEKS
\$4.99/cw 6

ELI QUICKKNIGHT
BY WERNER KLOCKE
\$3.29/cw 2



**DARK
HEAVEN**



02464

02465

**BLACK LEGIONNAIRE
W/TWO HANDED SWORD**
BY SANDRA GARRITY
\$3.29/CW 2

**BLACK LEGIONNAIRE
W/SWORD & SHIELD**
BY SANDRA GARRITY
\$3.29/CW 2

02466

DIRE APE
BY JASON WHEAT
\$4.99/CW 6

02467

GNOLL MARAUDERS
\$7.99/CW 12
BY BEN SIENS

02470

KOBOLD RAIDERS
\$7.99/CW 12
BY BEN SIENS

02471

02472

**CHRISTINA
THE DEVOUT**
BY SANDRA GARRITY
\$3.29/CW 2

**LORNA THE HUNTRESS
FEMALE BARBARIAN**
BY BOBBY JACKSON
\$3.29/CW 2

02471

02472

02473

FELIX EINEN
BY SANDRA GARRITY
\$3.29/CW 2

**THAIN GRIMTHORN
DWARVEN WARRIOR**
BY SANDRA GARRITY
\$3.29/CW 2

**ARAMIL
ELVEN MAGE**
BY SANDRA GARRITY
\$3.49/CW 3

02474

ETTIN
BY JASON WHEAT
\$6.99/CW 10

02480

SABERTOOTH TIGER
BY JASON WHEAT
\$3.99/CW 4

02481

17 WARRIORS
BY BEN SIENS
\$7.99/CW 12

02482

02483

FRANC JEALINOIR
BY BOBBY JACKSON
\$3.29/CW 2

MANGU TMUR
BY WERNER KLOCKE
\$3.49/CW 3

02485

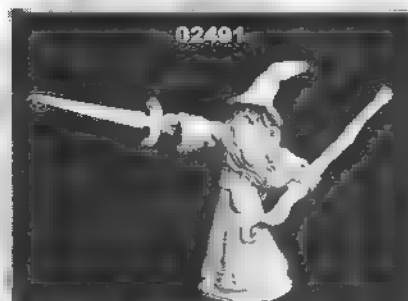
NEFERU
BY BOBBY JACKSON
\$3.29/CW 2



OGRE MAGE

BY JASON WIERE

\$5.99/cw 8



**EDUARD FANCKWIDON
ARCH MAGE**

BY WERNER KLOCKE

\$3.29/cw 2



**FERGUS THE WEAVER
BARD**

BY SANDRA GARRITY

\$3.29/cw 2



**BALTO BURROWELL
GNOME ILLUSIONIST**

BY SANDRA GARRITY

\$2.99/cw 1



CAVE TROLL CHAMPION

BY DEN SIENS

\$4.49/cw 5



**SIR MALBETH
BLACKHAWK**

BY SANDRA GARRITY

\$3.29/cw 2



BY DEN SIENS

\$6.99/cw 10



**BLACK LEGIONNAIRE
W/ GREAT AXE**

BY SANDRA GARRITY

\$3.29/cw 2



**BLACK LEGIONNAIRE
W/ SWORD & SHIELD**

BY SANDRA GARRITY

\$3.29/cw 2



TOMB WRAITH

BY SANDRA GARRITY

\$3.99/cw 4



**MIRARI THE
SEDUCTRESS**

BY WERNER KLOCKE

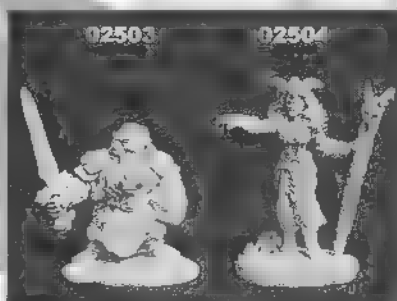
\$3.29/cw 2



**MAGRASH
ORC CHIEFTAIN**

BY DOB OLLEY

\$3.49/cw 3



**MORRIN SILVERBEARD
DWARF KING**

BY JASON WIERE

\$3.29/cw 2



BRIA FEMALE NECROMANCER

BY SANDRA GARRITY

\$3.29/cw 2



RATH NASHANNETH

BY SANDRA GARRITY

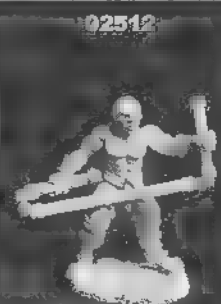
\$3.29/cw 2



**MIDORI
FEMALE MONK**

BY SANDRA GARRITY

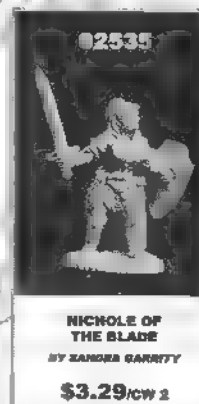
\$3.29/cw 2



**TSUKO
MALE MONK**

BY JIM JOHNSON

\$3.29/cw 2



DARK HEAVEN

02537




ORANKAR, OGRE BOSS
BY BOB OLLEY
\$6.99/CW 10

02538



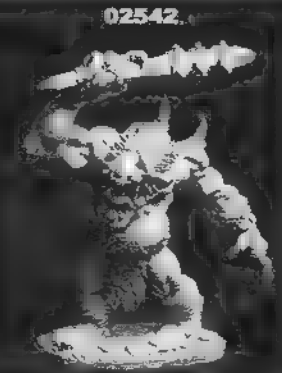
**LESHEN ELVENIMALS
(4 IN PACK)**
\$6.99/CW 10

02541



**DARBIN THE DEADLY
WIZARD**
BY WERNER KLOCKE
\$3.29/CW 2

02542



**BULGOTH
CAVE TROLL KING**
BY BOB OLLEY
\$5.99/CW 8

02539



SILVER DRAGON
90mm
\$15.99/CW 21

02543




**ELLADAN SWIFTBROOK
ELVEN RANGER**
BY WERNER KLOCKE
\$3.49/CW 3

02544




**BARROW RATS
(2 IN PACK)**
BY JASON WILSON
\$4.99/CW 6

02545




**FITCH
COINCATCHER**
BY SAMIRA GARRITY
\$2.99/CW 2

02546



**LOGAR THE
EXECUTIONER
(3 PIECES)**
BY BOB OLLEY
\$3.99/CW 4

02547



**LOGAR THE
EXECUTIONER
(3 PIECES)**
BY BOBBY JACKSON
\$3.99/CW 4

02548



MERCHANT AND HENCHMEN
BY BOBBY JACKSON
\$6.99/CW 10

02550



ORC WAR PARTY (3 IN PACK)
BY BOB OLLEY
\$7.99/CW 12





02577
QUEEN OF THE
DARK ELVES
ON THRONE
BY WERNER KLOCKE

\$4.99/cw 6

02578
BARDUS THE BLUE

\$3.29/cw 2



02581
KING BARINDIL OF
THE HIGH ELVES
BY WERNER KLOCKE

\$3.29/cw 2

02582
QUEEN ADRIELLE OF
THE HIGH ELVES
BY SANDRA GARRITY

\$3.99/cw 4



02584
TOWNSFOLK II (BODGAR, STRUMPET, BLACKSMITH)

\$7.99/cw 12

BY BOBBY JACKSON



02593
FAMILIAR PACK III

\$4.99/cw 6

BY JASON WIEBE & SANDRA GARRITY



02579
Bलग MUDSTUMP, HILL GIANT

\$12.99/cw 10

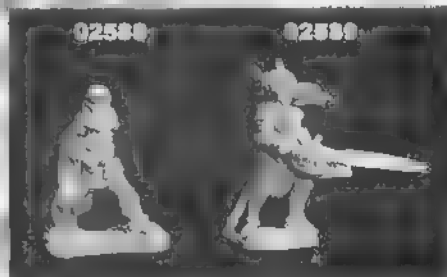
BY JASON WIEBE



02585

NIMBLE LIGHTARROW
ELF ARCHER
BY SANDRA GARRITY

\$3.29/cw 2



02588

ASSASSIN OF THE
BLUE ORCHID
BY WERNER KLOCKE

\$3.29/cw 2

02589

GABRIELLA, WARMAIDEN
OF RITTERLICH
BY WERNER KLOCKE

\$3.29/cw 2



02590

MERRYLN ELMshadow
FEMALE ELF THIEF
BY SANDRA GARRITY

\$3.29/cw 2

02591

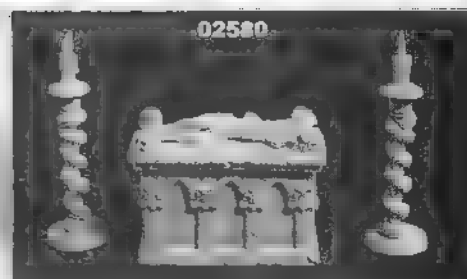
VALDARYNN REDWAND
ARCH MAGE
BY SANDRA GARRITY

\$3.99/cw 4

02592

GNARR BLOODGRISTLE
GNOLL CHAMPION
BY BEN SEDG

\$3.99/cw 4

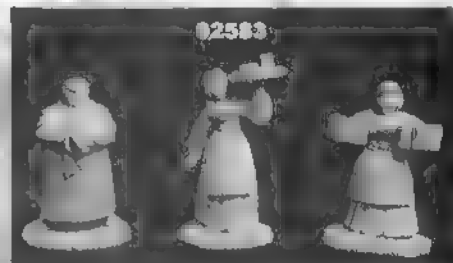


02580

ALTAR OF EVIL (ALTAR, 2 CANDELABRAS, VICTIM)

\$4.99/cw 6

BY BOB OLLBY



02583

TOWNSFOLK I (BARTENDER, 2 WITCHES)

\$7.99/cw 12

BY BOBBY JACKSON



FRORIGH, FROST GIANT

\$14.99/cw 19

BY JASON WIEBE



**DREXEL SPARROWHAWK
HEROIC PALADIN**

BY SANDRA GARRITY

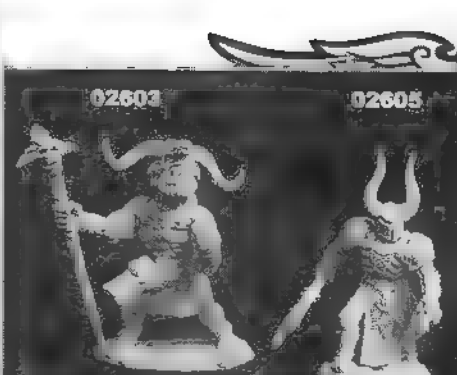
\$3.29/cw 2



**GRIMM GRAYRUNE
DWARVEN CLERIC**

BY SANDRA GARRITY

\$3.29/cw 2



**SKRUG GAUNTCLAW
BUGBEAR SHAMAN**

BY BEN SIMS

\$3.99/cw 4



**ULTHALOKH
THE UNCLEAN**

BY SANDRA GARRITY

\$3.99/cw 4



**BJORN, DWARVEN
WARRIOR**

BY WERNER KLOCKE

\$3.29/cw 2



**TYDEN, FEMALE
BARBARIAN**

BY DENNIS MECK

\$3.29/cw 2



**BLACK LEGIONNAIRE
(BLACK SPHINX)**

BY SANDRA GARRITY

\$3.29/cw 2



**SKULLS (8 DIFFERENT
FANTASY SKULLS)**

BY SANDRA GARRITY

\$3.99/cw 4



**SHADARN
DARK ELF SORCERER**

BY SANDRA GARRITY

\$3.29/cw 2



**ELBRETH EVENINGSTAR
HALF ELF THIEF**

BY JIM JOHNSON

\$3.29/cw 2



CLOAK FIEND

BY BOB DELLEY

\$3.99/cw 4



LAURANA, SORCERESS

BY DENNIS MECK

\$3.29/cw 2



SPIDER CENTAUR

BY JAMES VAN SCHARK

\$10.99/cw 16

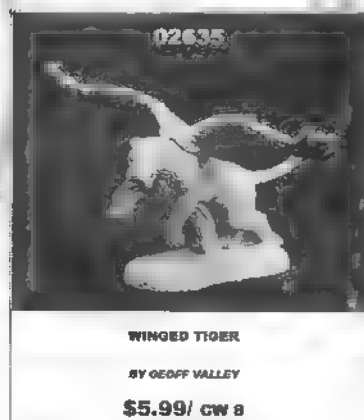
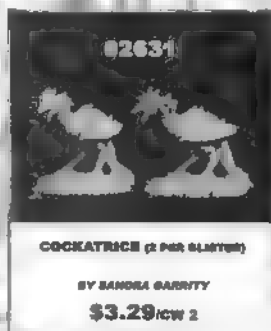
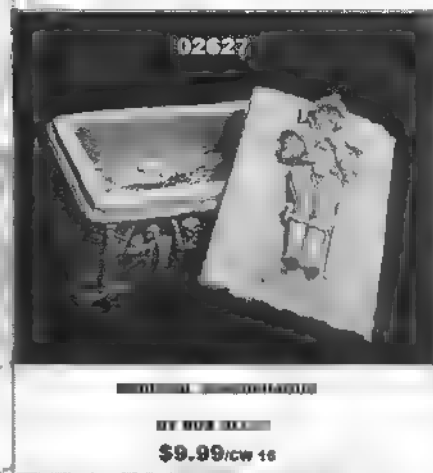
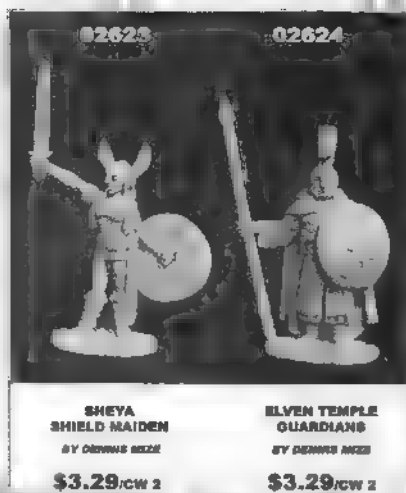


FRULLA, FEMALE GIANT

\$12.99/cw 18

BY SANDRA GARRITY

**DARK
HEAVEN**



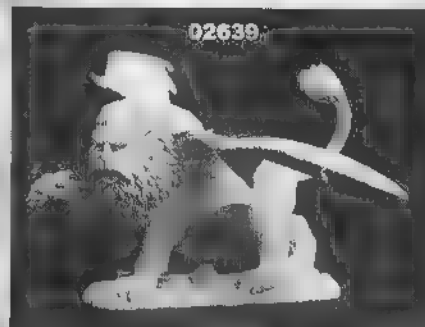


**MARCUS STARBORG
YOUNG WIZARD**
BY SANDRA GARRITY
\$3.29/CW 2



ADVENTURING ACCESSORIES

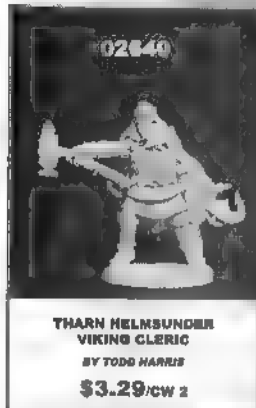
\$4.99/CW 6



MANTICORE

BY GEOFF VALLEY

\$7.99/CW 12



**THARN HELMSUNDER
VIKING CLERIC**
BY TODD HARRIS
\$3.29/CW 2



**DIEDRA DARKWILLOW
FEMALE THIEF**
BY BOBBY JACKSON
\$3.29/CW 2



BOAR DEMON

BY BOB OLLEY

\$9.99/CW 18



**MARIA ROSSBLADE
SWASHBUCKLER**
BY SANDRA GARRITY
\$3.29/CW 2



BY DEN BISH

\$10.99/CW 16



GUNTHER, FIRE GIANT

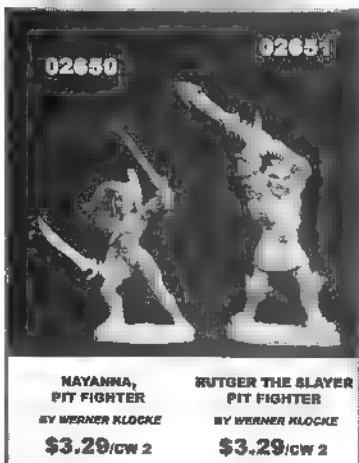
\$16.99/CW 22



**SCHUMACHER,
TRACKING RANGER**
BY BOBBY JACKSON
\$3.29/CW 2



WINTER WOLF
BY SANDRA GARRITY
\$3.99/CW 4



**NAYANNA,
PIT FIGHTER**
BY WERNER KLOCKE
\$3.29/CW 2



**RUTGER THE SLAYER
PIT FIGHTER**
BY WERNER KLOCKE
\$3.29/CW 2



MAGIC TREASURES III

BY WERNER KLOCKE AND BOB OLLEY
\$5.99/CW 8

02653



SLIPSHADOW, SNEAK THIEF
BY BOBBY JACKSON
\$3.29/CW 2

02654




NARGLAUTH, DEMON OF FIRE
\$10.99/CW 10

02655



TOWNSFOLK III: MADAM AND STRUMPETS
BY BOBBY JACKSON
\$7.99/CW 12

02656



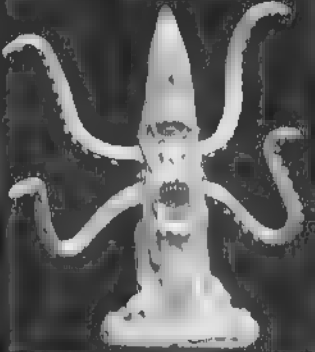
MARDREZUK, WOLF DEMON
BY BOB OLLEY
\$7.99/CW 12

02657



LARDGULA, TWO-HEADED TROLL
BY SANDRA GARRITY
\$6.99/CW 10

02658



STONE LURKER
BY BOB OLLEY
\$4.99/CW 6

02659



PIOTR IRONGALE, FIGHTER W/ SPIKED CHAIN
BY BOBBY JACKSON
\$3.29/CW 2

02660



JONAS KANE, UNDEAD HUNTER
BY BOB RIDOLPH
\$3.29/CW 2

02661



DWARVEN ADVENTURER
BY WERNER KLOCKE
\$3.29/CW 2

02662



ELVEN HERO
BY WERNER KLOCKE
\$3.29/CW 2

02663



KNIGHT OF THE IVY CROWN
BY SANDRA GARRITY
\$3.29/CW 2

02664



PHASE CAT
BY GEOFF VALLEY
\$4.99/CW 6



BY JASON WHEE
\$5.99/CW 8



HANS BULLMAN
RANGER
BY SANDRA GARRITY
\$3.29/CW 2

SPRIG SORETHUMB
HALFLING WIZARD
BY SANDRA GARRITY
\$3.29/CW 2



BY BOB OLLEY
\$3.99/CW 4



ULRIC BLOODCLUB,
BLOODHOUND
BY JIM JOHNSON
\$3.29/CW 2

HALF-ORC FIGHTER
BY JIM JOHNSON
\$3.29/CW 2



RAX DARKCULLER
EVIL PRIEST
BY SANDRA GARRITY
\$3.29/CW 2



CLAWED DEVIL
BY JULIE BUTTRICK
\$3.99/CW 4



DUSKRAVEN,
UNDEAD HUNTER
BY BOB RIDOLFI
\$3.29/CW 2



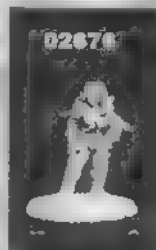
BY SANDRA GARRITY
\$10.99/CW 18



GIANT SNAKE
BY JASON WHEE
\$3.99/CW 4



TOWNSFOLK IV: BANDITS AND LOOT
BY JACKSON HOLLEYMAN
\$8.99/CW 14



ELIA SHADOWFEET
HALFLING THIEF
BY WERNER KLOCKE
\$2.99/CW 1



MUSHROOM MEN
BY JASON WHEE
\$5.99/CW 8

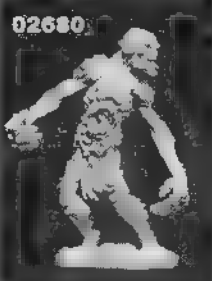


GROA TARGUES,
BLOODHOUND
BY GEOFF VALLEY
\$3.29/CW 2

DARK HEAVEN

DARK HEAVEN

02680



UNDEAD TROLL

\$3.99/CW 4

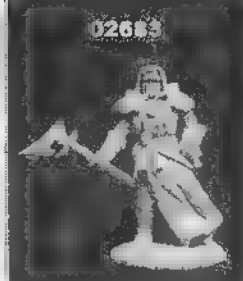
02681 **02682**



TOLZAR THE RIGHTEOUS ADVENTURING CLERIC
BY SANDRA GARRITY
\$3.29/CW 2

SELMARINA, WITCH
BY BOB RIDOLFI
\$3.29/CW 2

02683




TYRAN VISGAAL
BLACK LEGIONNAIRE ERRANT
BY SANDRA GARRITY
\$3.29/CW 2

02684



DEMON LORD OF FROGS
BY JASON WIEBE
\$12.99/CW 18

02685



MOHNOG, FORMORIAN GIANT

\$14.99/CW 20

02686 **02687**



MALE BARBARIAN **FEMALE BARBARIAN**
BY DENNIS BICE
\$3.29/CW 2 **\$3.29/CW 2**

02688



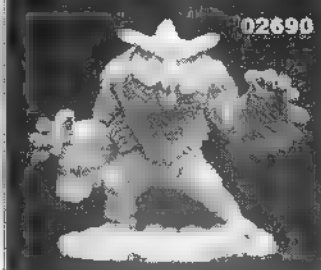
JAATU, JUNGLE WARRIOR
BY TODD HARRIS
\$3.29/CW 2

02689



KURFF THE SWIFT, BERSERKER
BY SANDRA GARRITY
\$3.29/CW 2

02690




OWL BEAR
BY JASON WIEBE
\$4.99/CW 6

02691



STIRGES (2 IN PACK)
BY BOB OLLEY
\$3.99/CW 4


02692 **02693**



TOLAN MALE DRUID
BY SANDRA GARRITY
\$3.29/CW 2

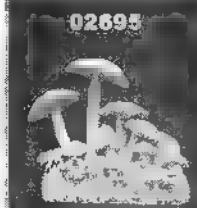
DANRA FEMALE DRUID
BY SANDRA GARRITY
\$3.29/CW 2

02694



AESCHYLUS, GLADIATOR
BY WERNER KLOCKE
\$3.29/CW 2

02695




CARNIVOROUS FUNGUS PATCH
BY BOB OLLEY
\$3.99/CW 4

02696

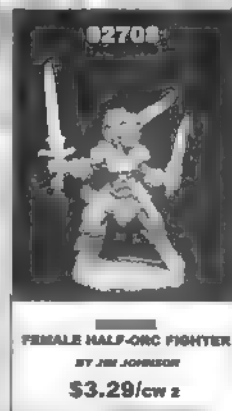
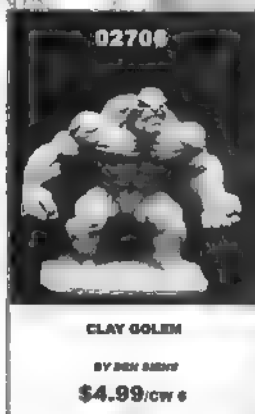
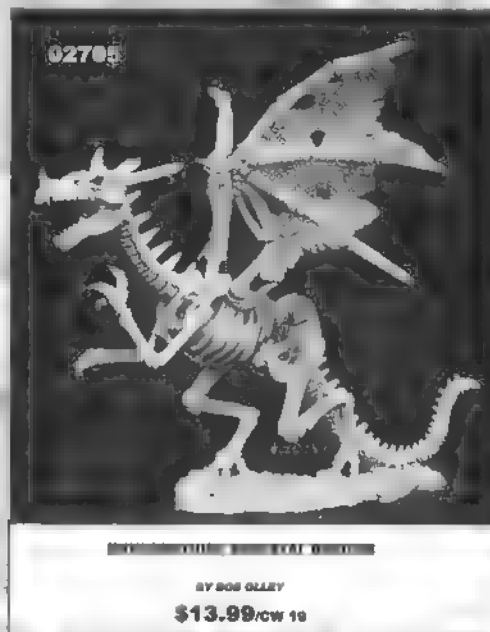
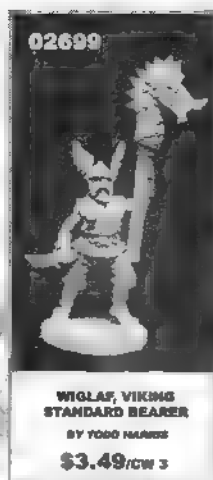
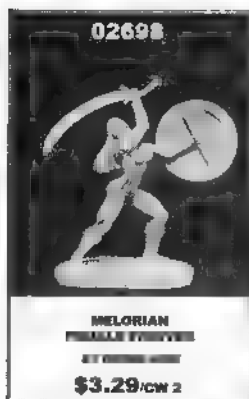


CHARON OF THE RIVER STYX
BY BOB OLLEY
\$8.99/CW 14

02697



YETI
BY BEN SIMS
\$4.49/CW 5



DARK
HEAVEN

02713




**ILMARIN DUSKWANDER
ELF W/DOUBLE SWORD**
BY WERNER KLOCKE
\$3.29/cw 2

02714




**FINGAL
GNOME FIGHTER**
BY SANDRA GARRITY
\$2.99/cw 1

02715



**SIR JUSTIN
TEMPLAR ADVENTURER**
BY BORDY JACKSON
\$3.29/cw 2

02716



DEMONIC LASHER
BY BOB OLLEY
\$10.99/cw 16

02718



GARRAVANK THE GHOULL KING
BY JASON WREGE
\$5.99/cw 8

02717



VOLKOTH, DRAGON OF FIRE
BY SANDRA GARRITY
\$19.99/cw 25

02719



**AMEYRINE
FEMALE DWARF**
BY JASON WREGE
\$2.99/cw 1

02720



**INQUISITOR OF
MALVERNUS**
BY SANDRA GARRITY
\$3.29/cw 2

02721



**THORA
GNOME BARD**
BY SANDRA GARRITY
\$2.99/cw 1

02722 02723




**WITCH OF THE
DARKMOORS** **FELICIA OF THE
BLADE**
BY DENNIS MIZE BY DENNIS MIZE
\$3.29/cw 2 **\$3.29/cw 2**

02724



EGYPTIAN SARCOPHAGUS
BY BOB OLLEY
\$19.99/cw 25

02725

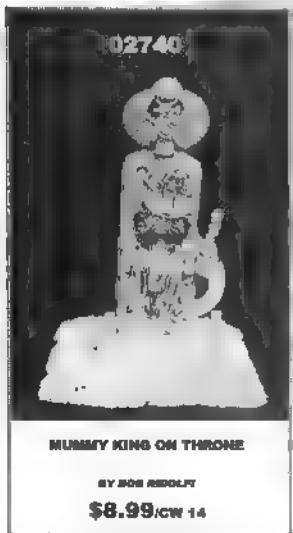
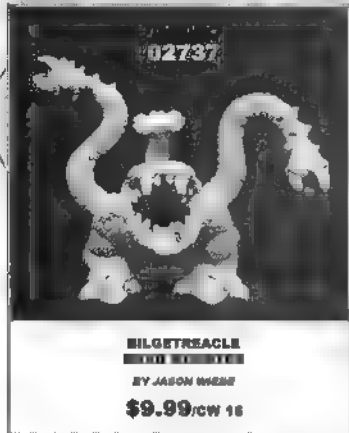
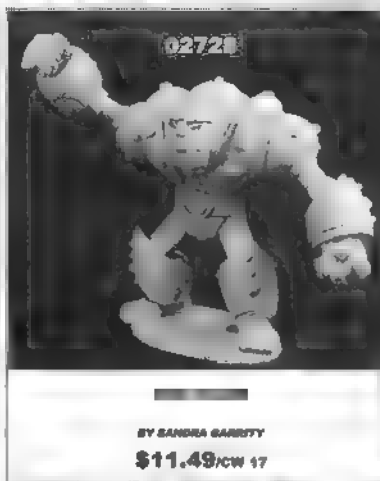


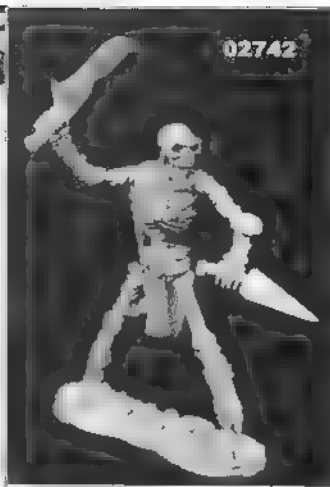
**ALAINÉ
FEMALE PALADIN**
BY WERNER KLOCKE
\$3.29/cw 2

02726



**GRAGG ELFSLAYER
ORC TYRANT**
BY WERNER KLOCKE
\$3.99/cw 4





02742
SKELETAL GIANT
BY SANDRA GARRITY
\$9.99/CW 15



02743
TARA THE SILENT
BY WERNER KLOCKE
\$3.29/CW 2



02744
CICHASTUS FLY DEMON
BY BOB OLLEY
\$10.99/CW 16



02745
DIORIAN SILVER SALAMANDER
BY TIM FROW
\$3.99/CW 4



02746
GAELLA DEATH CULTIST
BY WERNER KLOCKE
\$3.29/CW 2



02747
JEAN PAUL DUCHAMPS WEREWOLF
BY BEN DIENS
\$4.99/CW 6



02748 **02749** **02750**
SIR DAVID ADVENTURING KNIGHT **JADE DANCING GIRL** **ARDAMAEL ELVEN ADVENTURER**
BY SANDRA GARRITY BY WERNER KLOCKE BY SANDRA GARRITY
\$3.29/CW 1 \$3.29/CW 2 \$3.29/CW 2



02751
HORTALIA
BY JAMES VAN SOEST
\$5.99/CW 8



02752
HIGH SORCERESS
BY BEN DIENS
\$3.29/CW 2



02753
WEREBEAR
BY JASON WHEE
\$7.99/CW 12



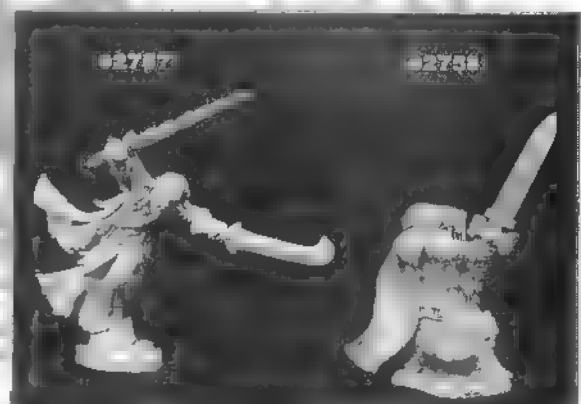
02754
BLOODWOLF
BY SANDRA GARRITY
APRIL



02755
MARUNMA NAGA
BY GEOFF VALLEY
\$4.99/CW 6



02756
BY SANDRA GARRITY, JASON WHEE AND WERNER KLOCKE
\$7.99/CW 12



02757
GASTAROTH VAMPIRE WARRIOR
BY WERNER KLOCKE
\$3.99/CW 4

02758
STERN KESTRELMANN PALADIN
BY WERNER KLOCKE
\$3.99/CW 4



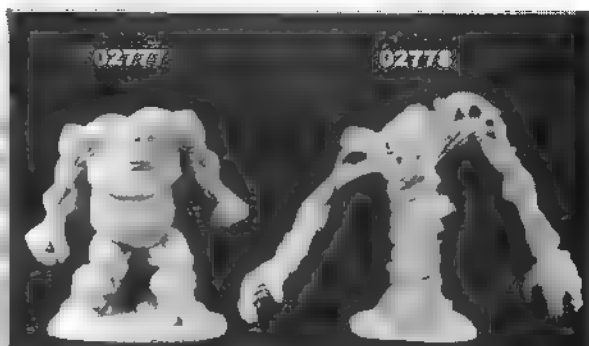
DARK
HEAVEN



EDWARD DUMOND
BY BOBBY JACKSON
\$3.29/cw 2

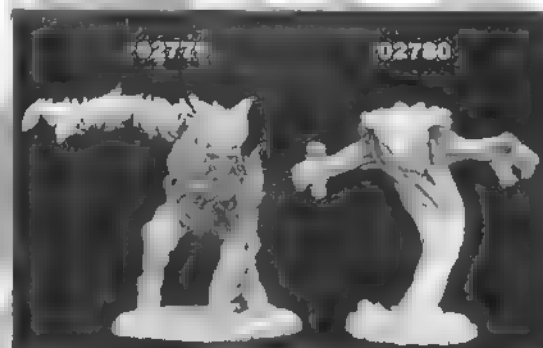


LION AND LIONESS
BY GROFF VALLEY
\$7.99/cw 12



EARTH ELEMENTAL
BY JAMES VAN SCHAK
\$5.99/cw 8

AIR ELEMENTAL
BY JAMES VAN SCHAK
\$5.99/cw 8



FIRE ELEMENTAL
BY JAMES VAN SCHAK
\$5.99/cw 8

WATER ELEMENTAL
BY JAMES VAN SCHAK
\$5.99/cw 8



BLEDSE, EVIL CLERIC
BY TIM PROW
\$3.49/cw 3

WARL HELLBORN ASSASSIN
BY BOBBY JACKSON
\$3.99/cw 4



XIAO LIU, FEMALE MONK
\$3.29/cw 2



GIANT SPIDER AND VICTIMS
\$8.99/cw 14



SAWTOOTH TIGER MAN
BY JASON WINE
\$4.49/cw 5



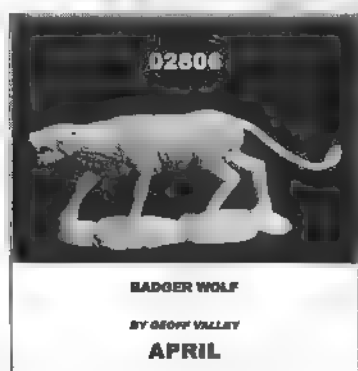
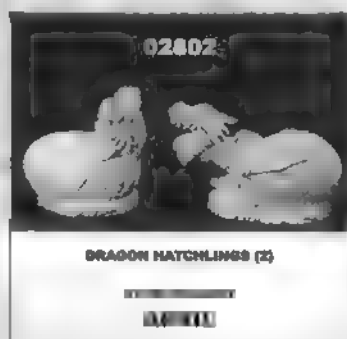
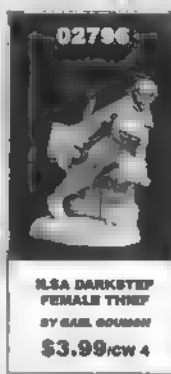
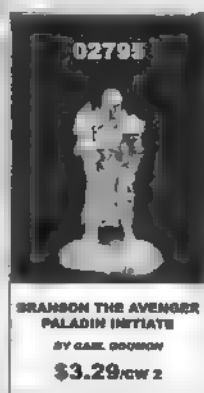
MASH, HALF OGRE
BY BEN SIENE
\$6.99/cw 10



CUPID AND CHERUBS (3)
BY SANDRA GARRITY
\$7.99/cw 12



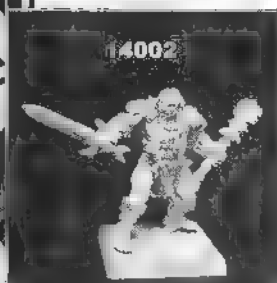
LEORELEX, DRAGON LION
BY GROFF VALLEY
\$10.99/cw 18



DARK HEAVEN

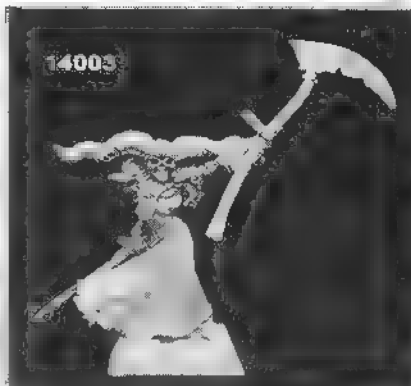
WARLORD

WARLORD



14002
ORUNDOR HOARDTAKER

\$3.99/cw 4



14003

ASHKRYPT THE LICH

BY WERNER KLOCKE

\$5.49/cw 7



14004

OVERLORDS CAPTAIN

BY BEN SCHE

\$3.99/cw 4



14005

LORD IRONRAVEN

BY WERNER KLOCKE

\$3.99/cw 4



14006

SYPHRILLA, SUCCUBUS

BY DENNIS NIZE

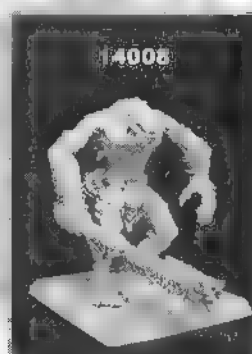
\$4.99/cw 6



14007

MINOTAUR OF THE MAZE

\$6.49/cw 9



14008

RIVER TROLL

BY WERNER KLOCKE

\$6.99/cw 10



14009

**CRYPT BAT 1
GRUNT RANGER**

\$4.99/cw 6



14010

CRYPT BAT II

BY BOB RIDOLFI

\$4.99/cw 6



14011

**CRYPT BAT LORD
SERGEANT RANGER**

BY BOB RIDOLFI

\$5.99/cw 6



14012

**GAUNTFIELD THE SCARECROW
ELITE HERO**

BY BOB RIDOLFI

\$5.99/cw 8

14013

BEASTMEN AXERS AND BEASTMEN BOGHUL
(2 GRUNT BREAKERS, 1 SERGEANT)
BY BEN EDENS

\$11.99/cw 17

14014

ARTEMIS THE HUNTRESS
SERGEANT
BY WERNER KLOCKE

\$3.99/cw 4

14015

NIRIODEL, ELVEN ARCHER
ELITE HERO
BY WERNER KLOCKE

\$3.99/cw 4

14016

JUDAS BLOODSPIRE, VAMPIRE
BY WERNER KLOCKE

\$5.99/cw 8

14017

NAOMI FEMALE VAMPIRE
ELITE MAGE
BY BOB RIDOLFI

\$3.99/cw 4

14018

ARNISE, HALF-ELF WARRIOR
BY WERNER KLOCKE

\$3.99/cw 4

14019

BURGAM DEEPMUG
DWARVEN WARRIOR
BY WERNER KLOCKE

\$3.99/ CW 4

14020

LOLA DARKSLIP,
FEMALE THIEF

\$4.99/cw 6

14021

SHAD COALSHADOW,
THIEF
BY WERNER KLOCKE

\$3.99/cw 4

14022

LYSETTE, SORCERESS
BY WERNER KLOCKE

\$3.99/cw 4

14023

SIGURD, VIKING
WARRIOR
BY WERNER KLOCKE

\$3.99/cw 4

14024

BREDAIN, WIZARD
BY WERNER KLOCKE

\$3.99/cw 4

14025

KYLA,
BOUNTY HUNTRESS
BY WERNER KLOCKE

\$3.99/cw 4

14026

KHADATH THE MUMMY
BY BOB RIDOLFI

\$3.99/ CW 4

14027

ORCS (3 IN PACK)

\$11.99/ CW 17

14028

BATHMELEN
BY BOB RIDOLFI

\$5.49/cw 7



14029
RAZIG, UNDEAD PIRATE CAPTAIN
BY WERNER KLOCKE
\$3.99/CW 4



14030
LUPINE LORD
BY WERNER KLOCKE
\$10.99/CW 16



14031
KUTHE
BY WERNER KLOCKE
\$7.99/CW 12



14032
LUPINE SHAMAN
BY WERNER KLOCKE
\$9.49/CW 18



14033
WRAITH
BY WERNER KLOCKE
\$3.99/CW 4



14035
BALTHON, EVIL PRIEST
BY WERNER KLOCKE
\$3.99/CW 4



14036
HALEARAD, GOOD PRIEST
BY WERNER KLOCKE
\$3.99/CW 4



14037
SIR CONLAN, TEMPLAR LIGHTBRINGER
BY BOBBY JACKSON
\$4.99/CW 6



14038
BRAUG THE GOBE
BY BEN DIENG
\$5.99/CW 8



14039
WHITE VAMPIRE
\$4.99/CW 6



14040
MALEK BLACKMARROW, NECROMANCER
BY BOB RUDOLPH
\$3.99/CW 4



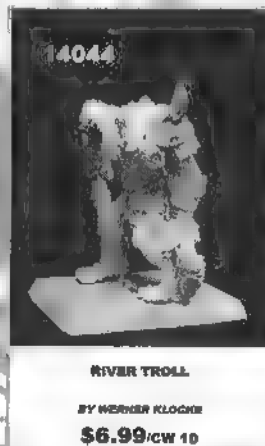
14041
WARLORD FAMILIAR PACK I
BY WERNER KLOCKE
\$5.49/CW 7



14042
THORGRAM GRIMSTEEL DWARF KING
BY WERNER KLOCKE
\$4.49/CW 8



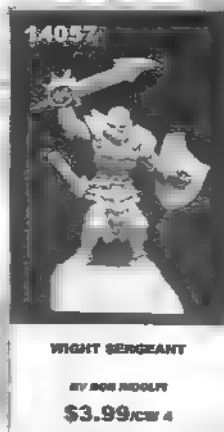
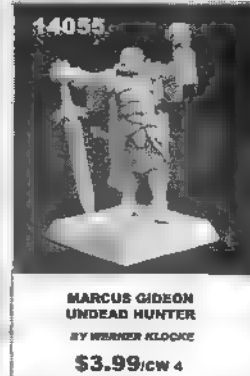
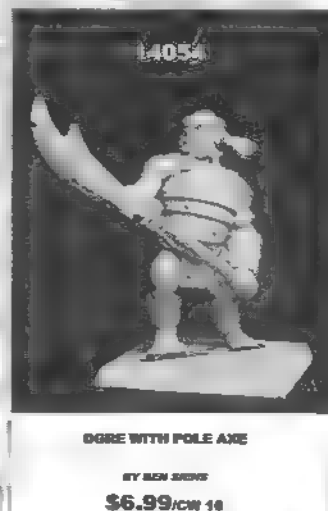
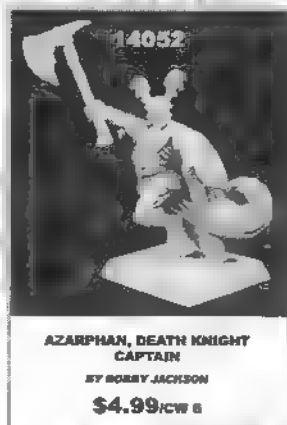
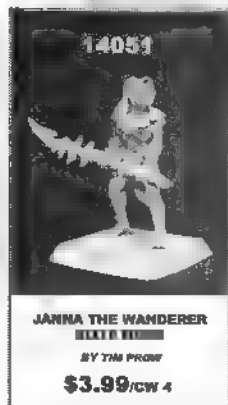
14043
LURGH CREAKLEATHER HALF-ORC ASSASSIN ELITE HERO
BY WERNER KLOCKE
\$3.99/CW 4



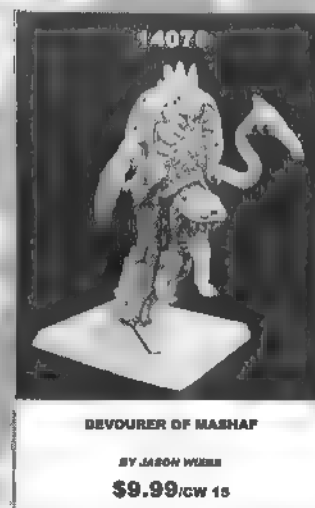
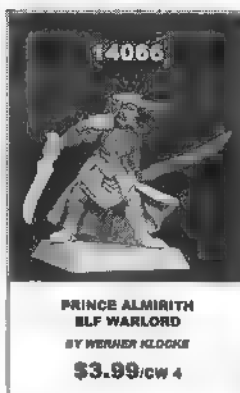
14044
RIVER TROLL
BY WERNER KLOCKE
\$6.99/CW 10



14045
VALANDR, HIGH MAGE
BY WERNER KLOCKE
\$4.49/CW 6



WARLORD





14077

GRIFFON

BY SANDRA GARRITY

\$15.99/CW 21



14078

**NASITHE
DARK ELF CHAMPION**

BY CHAZ ELLIOTT

\$4.99/CW 6



14079

ORC SHAMAN

BY BEN SIENS

\$4.99/CW 6

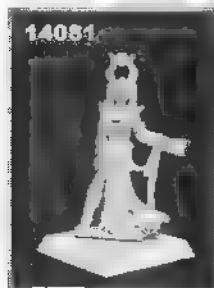


14080

GUARDIAN ANGEL

BY SANDRA GARRITY

APRIL



14081

MUMMY CONSORT

BY BOB RIDGLEY

\$3.99/CW 4



14082

**MARGARA FIRETONGUE
DWARF RUNCASTER WAGE**

BY WERNER KLOCKE

\$3.99/CW 4



14083

**FEMALE DEMON
SERGEANT**

BY CHAZ ELLIOTT

\$5.99/CW 8



14084

**SKELETAL GUNNER &
SOUL CANNON**

BY KEVIN WILLIAMS & ROBERT STEWART

\$5.99/CW 8



14086

GIANT EAGLE

BY SANDRA GARRITY

APRIL



14087

FEMALE CORRUPTED ELF

BY WERNER KLOCKE

\$5.49/CW 7



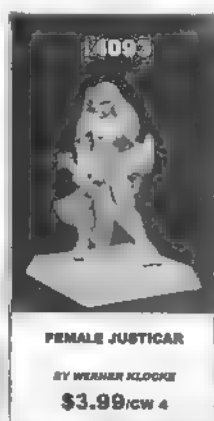
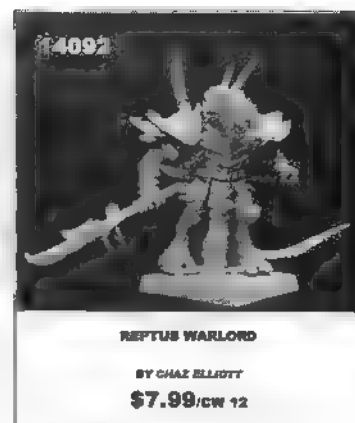
14088

FEMALE CORRUPTED ELF

BY WERNER KLOCKE

APRIL

WARLORD



Come Get Some!

Check out the Warlord Open Beta rules
available now from www.warlordHQ.com

Warlord Rulebook coming this summer!

TALISMAN

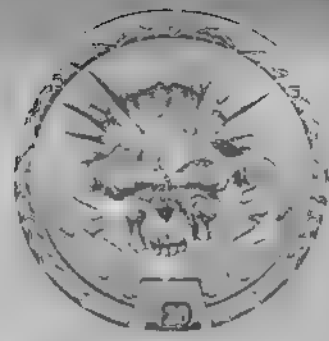
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72060	Light	10.99/CW 16
72061	Darkness	10.99/CW 16
72062	Strength	10.99/CW 16
72063	Energy	10.99/CW 16
72065	Law	10.99/CW 16
72066	Chaos	10.99/CW 16



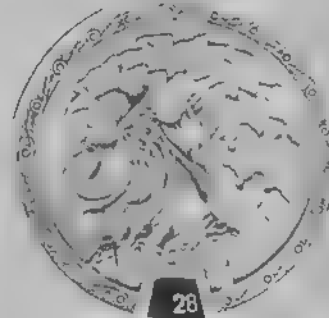
72060



72061



72062



72063



72065

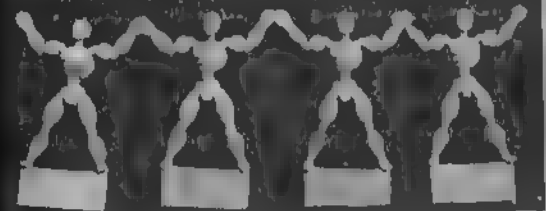


72066

Sculpting Armatures

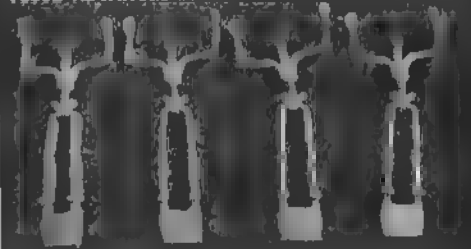
Sculpting minis is great fun, but at the same time can be challenging to learn. These packs of sculpting armatures give you the starting shape so you can get right to pushing the putty! Pick up a pack today and start sculpting!

75001- STARTER LEVEL SCULPTING ARMATURES



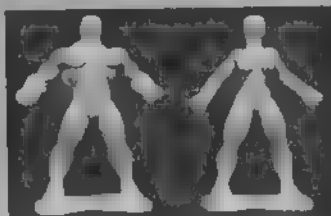
The Beginning Armature Pack (#75001) comes pre-layered with major muscle groups that allow novice sculptors to start packing on the details right away. 4 armatures and 4 bases per pack.

75002- ADVANCED LEVEL SCULPTING ARMATURES



The Advanced Armature Pack (#75002) gives sculptors the freedom to proportion their miniatures any way they want. 4 armatures and 4 bases per pack.

BASES (4 IN EACH PACK)



The Heroic Sculpting Blanks (#75004) are wonderful for working on your detailing without worrying about getting the musculature just right in heroic proportion. 2 Male and 2 Female armatures per pack.

Reaper Movie Review

This past December, we had the pleasure of viewing the final installment of the Lord of the Rings trilogy, *The Return of the King*! Easily the most anticipated movie of the past several years, Reaper Peeps were lined up on opening night, freezing their behinds off in the Artic Winds to be among the first to attend. Props to Rave Motion Pictures in Hickory Creek, Texas, for naming each of the theatres after Middle Earth locations, and forcing their staff into bad costumes for the evening! How could we not be in the groove after that?

Ron -- I'm still disgusted by the final installment of this otherwise excellent trilogy. Come on, please, like freakin' Ewoks can beat up Imperial Stormtroopers, the most feared....oh, wait. That was *Return of the Jedi*. Never mind. A+++

Kevin -- The undead were great. The settings were excellent. The battles were stupendous. But it still only counts as one. (Ed. Note: Yes, Kevin, we're ordering you up a dozen shieldmaidens, as we've discovered your secret weakness for perfect Viking girls! Haha!) A+

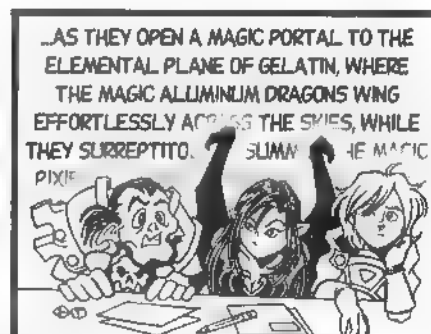
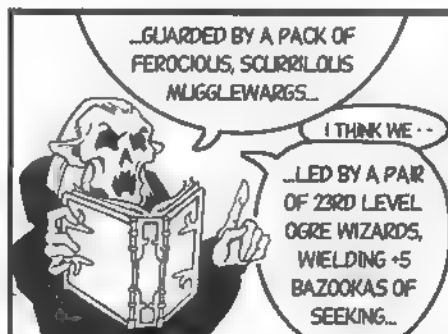
CavMatt-- Well the journey is over and I must say that I'm 95% satisfied with the changes that Jackson and gang made. It was 3 years of waiting (as well as ticket & DVD money) well spent. ps- I think that everyone should be able to call on 6000 viking cavalry! A+

Aaron -- I loved this film! The special effects were astonishing and the elf women were hawt! But what was the big deal about the ring anyway? (Ed. Note: We'd try to explain to Aaron about the ring, but we suspect he was just a little too distracted by the elf chicks to care!) A+

Jay -- "Mmmmmmmmm... Aragorn. Mmmmmmmmm..." <at this point we handed her a bucket and a towel> (Ed. Note: Hmm... this looks suspiciously like Jay's CW 10 review of The Two Towers Trailer!) A++

Ivy -- Peter Jackson did not disappoint! From the first flickerings of the movies beginning on screen, to the final credits, (rolling at nearly 4am), I was entranced. The bar is raised for any fantasy film coming after, much as every fantasy writer must silently compete where no one truly can, against the genius of J.R.R. Tolkien. In fact, I'd say I was most disappointed in the trailers before, and the traffic after! A++

SMALL WORKS



CAV

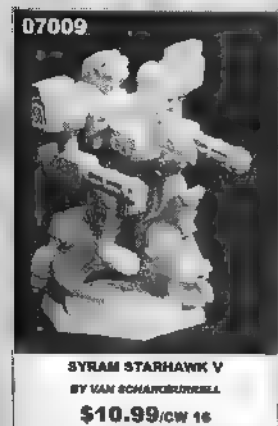
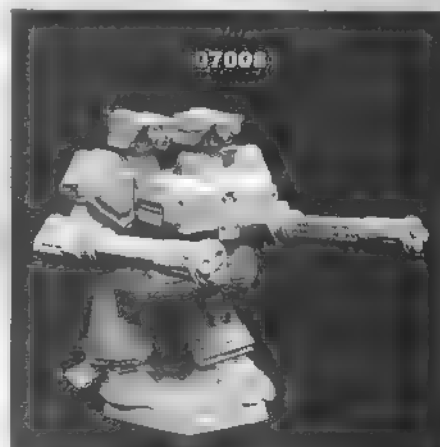
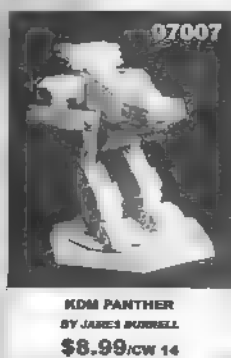
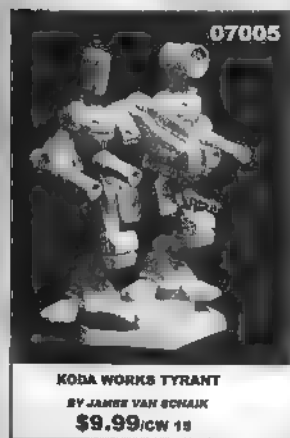
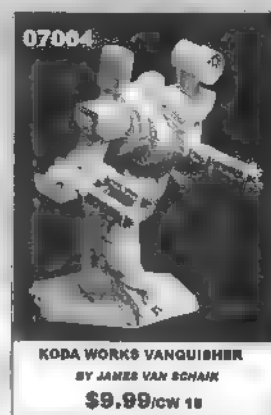
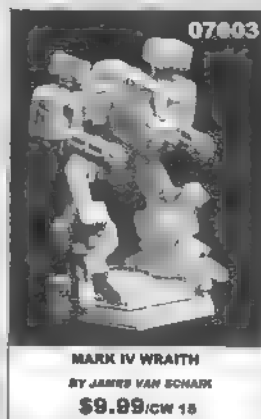
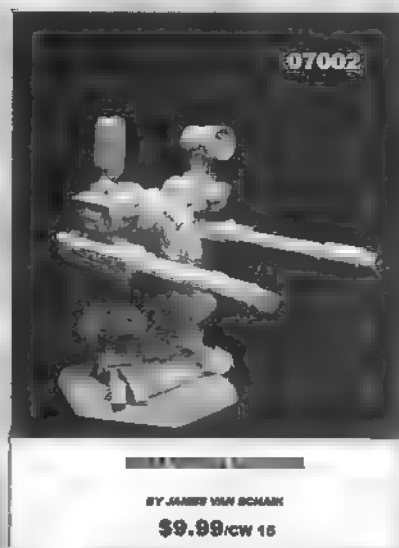
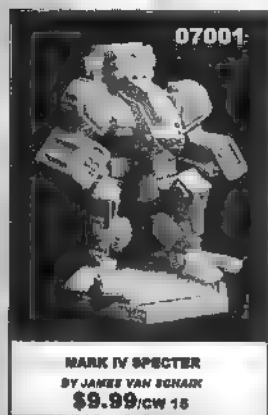
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HUGHES-MARIETTA KNIGHT
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INFANTRY (12 INFANTRY, 3 BASES)
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BY JOHN BEAR ROSE
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KODA WORKS KAHN
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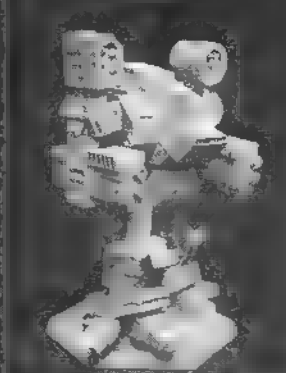
WHISPER MISSILE SYSTEM
(1 COMPLETE SYSTEM, 1 IN FLIGHT W/ FLIGHT STAND AND BASE)
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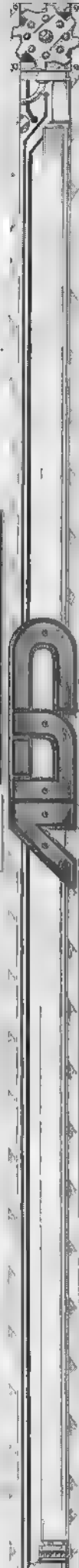
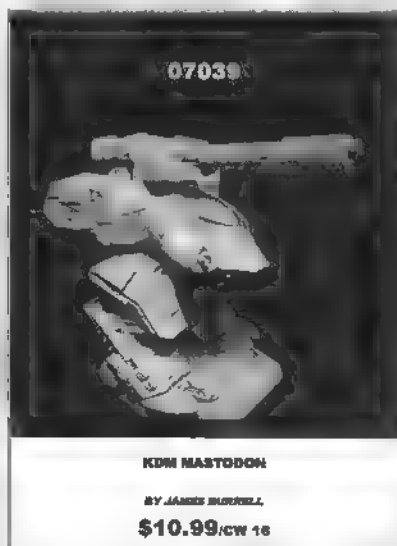
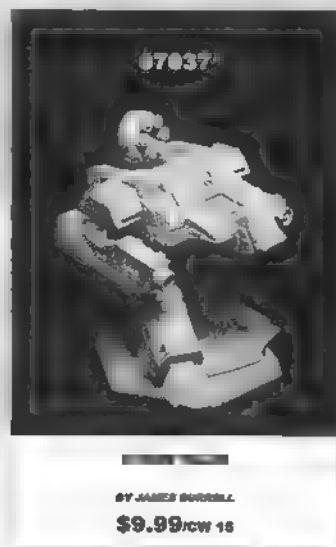


MITSUO-TA TSUISEKI
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MITSUO-TA KIKYU GUNSHIP
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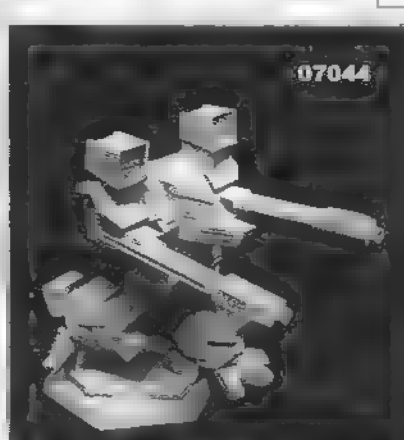


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\$9.99/cw 15

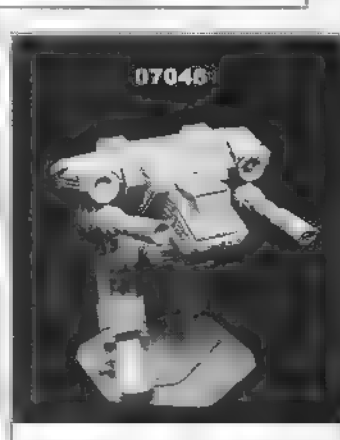


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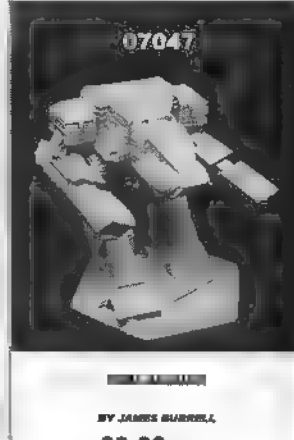


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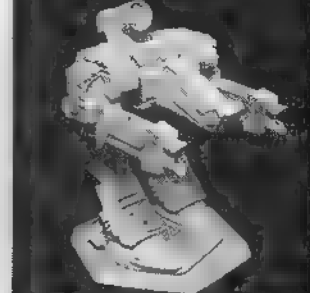


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BYRAM FALCON

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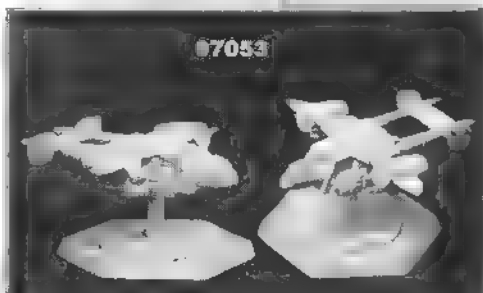


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RMI SULTAN

BY JAMES BURRELL

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KDNI FENRI GUNSHIP
(2 GUNSHIPS, 2 FLIGHT STANDS, 2 BASES)

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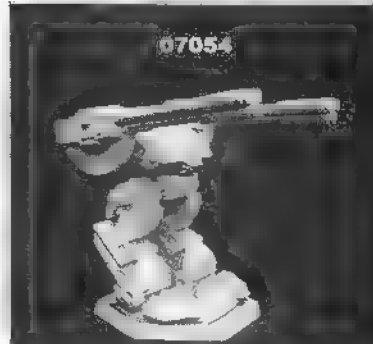


07056

GRUNDOR HOUSE HUNTER
(2 COMPLETE TANKS)

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BYRAM MARINER

BY JAMES BURRELL

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MITSO-TA ARCHER

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BY JAMES MURRELL

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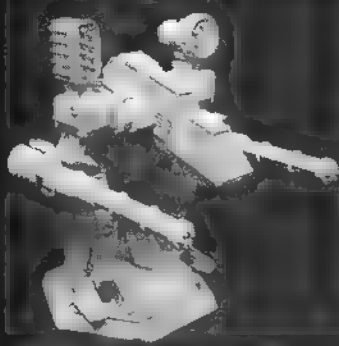
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KODA WORKS BADGER APC
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MITSO-TA ASHIGARU AFV
(2 COMPLETE VEHICLES)

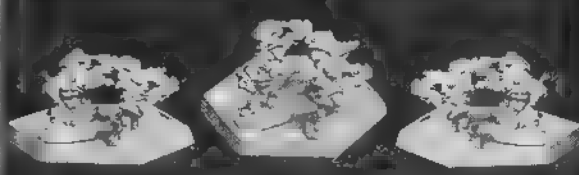
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07060

MITSO-TA ASHIGARU AFV
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HEAVY INFANTRY W/ LIGHT MORTAR (12 INFANTRY, 3 BASES)

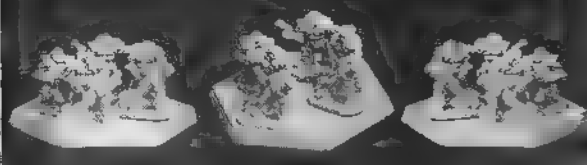
BY SHERIDAN JACKSON WILLIAMS

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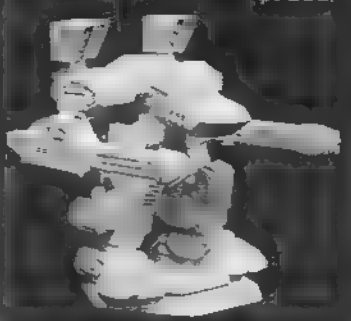
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HEAVY INFANTRY W/ HEAVY MORTAR (12 INFANTRY, 3 BASES)

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07063

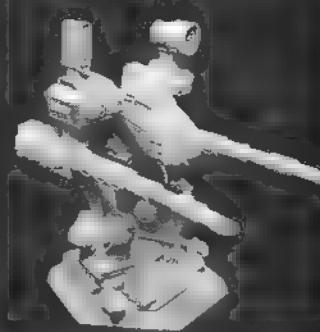


HUGHES-MARIETTA CENTURION

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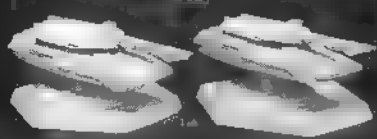


KODA WORKS '70 DICTATOR

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RMI CHIEFTAIN HOVER TANK
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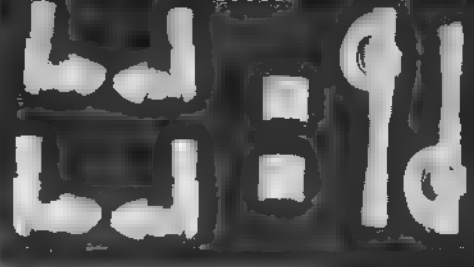
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KODA WORKS DESPOT
(2 COMPLETE TANKS)

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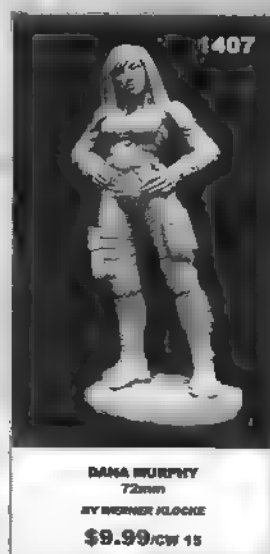
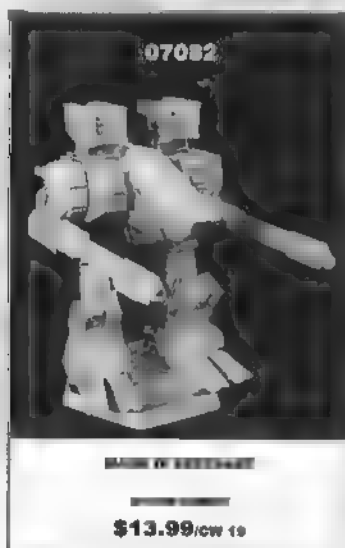
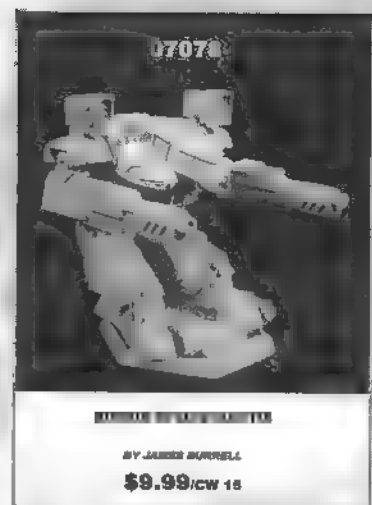
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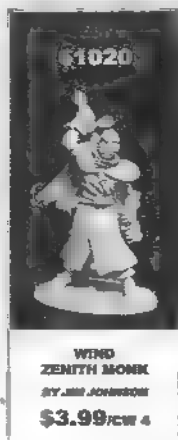
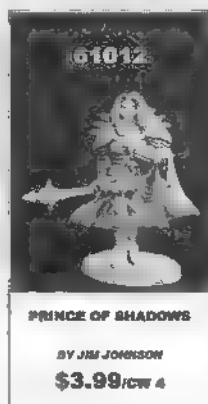


Future Releases

- 07080 Outlaw Armored Fighting Vehicle
- 07083 Raider Tracked APC
- 07084 Ryoshi Armored Fighting Vehicle
- 07086 Starhawk VI CAV
- 07087 Ronin CAV
- 07088 Tsukai APC
- 07089 Warden Wheeled AFV
- 07090 Wolf Tank
- 07091 Wolverine Tank
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- 61017 Karal Fire Orchid
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- 61019 Sayn
- 61021 Armattan and Sirah
- 61022 Jiunan, Hunter of the Dead
- 61023 Master of Battle
- 61024 Water Aspect Dragon Blooded
- 61025 Horakinis, Scholar

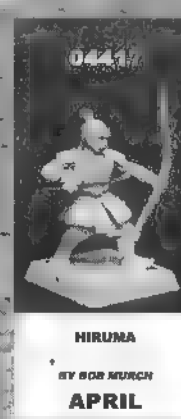
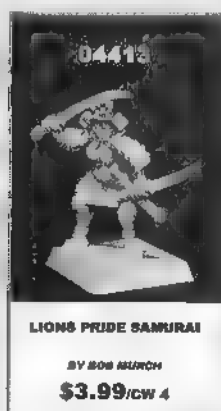
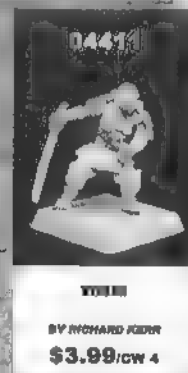


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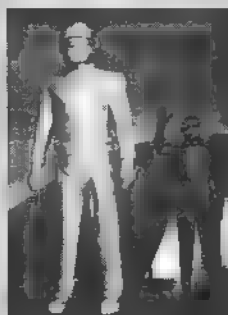
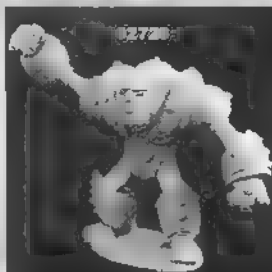
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BABE WATCH

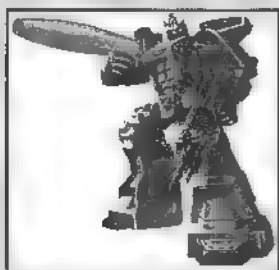
Okay, for the Dark Heaven movie, we're gonna need monsters, some heavy hitting monsters at that. So, what better monster than an Iron Golem? Let's see who could play the part of 2728 Iron Golem.



of C-3PO in Star Wars. He didn't get the part.

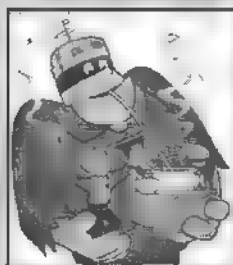
Frankenstein Jr - from the 1966 Saturday morning cartoon, Frankenstein Jr and the Impossibles. Frankenstein Jr was a 30-foot tall robot programmed to fight crime. Iron Golems are 30 feet tall and squash adventurers into elf patties. Like Gort, Frankenstein Jr's career came crashing to a halt in 1980 when he was denied entry into the Laff Olympics when it was determined that he was illegally using nitrous oxide to compete. Sorry, Frank.

Galvatron - from the ever-popular Transformer series. Galvatron was a Decepticon, those devious, bullying robots who beat up the Autobots for their lunch money. Galvatron would make a great Iron Golem, but his image was tarnished in 1988 when Los Angeles police arrested him for "indecent behavior with a VW Beetle and a John Deere tractor." Poor Galvatron. Keep your dipstick to yourself.



Editor's Note: Isn't this column called Babe Watch?

Gort - Yes, the original Iron Golem! Gort starred in the 1951 sci-fi drama The Day the Earth Stood Still. He's big, he's tall, he's golem-ish. Sadly, Gort hasn't had a lot of work since his big break in 1951. He was last seen in 1977 begging George Lucas for a shot at the role



If you have questions about miniatures, the market price of apples in Adon (how you like them apples!), or Reaper write to:

sophie@reapermini.com

LOVE
37c

Sophie c/o Reaper
P.O. Box 293175
Lewisville, TX 75029-3175

Hi Sophie,
I want to subscribe to Casket Works. I looked for the subscription request on the online store but I can't seem to find it. :(I hope you can help me.

Roger Estrada

Dear Roger,
Would you believe that demand for our last few issues has been so great, we keep running out? I know, hard to believe but true, we're getting that popular! In the case that you can't find Casket Works in the online store, it means that we're out of our current issue. On the bright side, our hard working Layout Chick, Ivy makes sure that our pdf version of the articles from CW never runs out! Between the pdf for the articles, and the online gallery, that should keep you up to date while we're working on fresh goodies for the next Casket Works!

XOX...
Sophie

Dear Sophie,
I need your help. I am serving in Iraq, since april of 2003. Recently I received a large number of minis to paint to help me keep my sanity. I love to paint them and my fellows soldiers love to see my work, but they do not see the faults that I do. I do not know the wonders of painting like what I see within your magazine and web page. Is there any thing you can do to teach me the finer arts of painting? Also was wondering how I can buy one of your shirts sophie? Many of the guys would like, as they say, to spend a long night wrapped in your wings. You are beautiful to no end! Sincerely yours,
Charles Nordin SPC
Biap, Iraq

Darling Charles,
I sure know what you mean, that paint stuff can be challenging! Check out "The Craft" section of reapermini.com for some fun tips and tricks. Additionally, our Forums have a painting section that is chock full of great advice! Rumor has it our staff painter even answers questions there herself!

XOX... Sophie

Most delectable of devilish delights Sophie, I was wondering what ever happened to the World book of Adon that was advertised in Casket Works # 11 (I think)? A friend of mine and I were really excited that soon we would be able to learn the history of all the great figures that we had been painting over the last several years. Now though, it seems to have disappeared faster than a keg of good ale at a Dwarven family reunion. I am hoping that it has just been delayed for a short while to make it just that much better. If you would, would you please tell me what has happened to this product? Thanks a lot.

Jeff

Dearest Jeff,
I went straight to the man-with-the-plan for this answer! Ron Hawkins (smooth as oiled leather!), says, "The world book for Adon isn't dead, it's just been rescheduled so we can get the Warlord core book out. The Warlord rules will give readers a glimpse into Taltos, a nation set in Adon. In addition, Taltos borders on the elven nation of Tirithilla, the zealous nation of Jalahandra, and Dartha, the southern province of the Malvern Empire. So, while waiting for more information on Adon, definitely pick up Warlord this summer — you won't be disappointed!" I know I can't wait!

Xox, Sophie

To all at Reaper Minis—
My name is Chris, and I'm a military member currently stationed overseas. I just wanted to take a moment to say thank you to your company. Your free shipping to APO addresses is a gesture that is met with sincere thanks. Things like this make a sometimes thankless job worth it. I would also like to say that your paints and models are the best available. The painting advice given on your website and in the Learn to Paint Kits has greatly helped my painting, especially the article on eyes. You all are great. Thank you!!!!

Sincerely,
SSgt Chris Kaul
USAF

Dear Chris,
On behalf of the rest of Reaper, I'd like to say thank YOU. We very much appreciate your kind words, and most of all, what you do. You'll be in our thoughts. "Uno Ab Alto!"
XOX... Sophie

BATTLE BASES

The Whys and Hows of Mounting Your Figures



Occasionally, we miniatures enthusiasts like to mount our figures on bases, either for gaming or purely for looks. The Dark Heaven Legends line of minis comes with an integral base, meaning that the figure and the "broccoli base" are cast as one piece. While this is fine for some gamers and painters, others prefer the uniform look of square slotted bases. However, this requires those folks to grind or cut the base off before mounting it to a square base.

With Battle Bases, it's easy for anyone to mount their miniatures on square bases without spending the unnecessary time removing integral bases. Let us show you what we mean...



First of all, after choosing your miniatures, test fit it into the Battle Base, trimming or filling the edges to get the necessary fit. Most Dark Heaven Legends character miniatures will fit into Battle Bases with little or no work at all.

Once you've made sure the figure fits inside the Battle Base, super glue it into place. After that, you'll need to fill in the gaps between the edge of the Battle Base and the edges of the integral base. Here at Reaper, we use a couple of different methods. The first is easiest; just fill the gaps with green stuff and texture it to match the texture of the broccoli base. The second method is a little more work, but still very effective. In a small container, mix two parts white glue to one part modeling flock and one part water. Stir this mixture into a paste and apply to the gaps (you can also apply this mixture over the integral base for a more uniform texture).



Voilà! It's as easy as that. Now all you have to do is prime and paint the model. After that, flock or paint your base, and you're done! I like the look of miniatures on square bases, complete with flock or static grass, and I also like the weight of the model once it's attached to the metal Battle Base, rather than the plastic base.

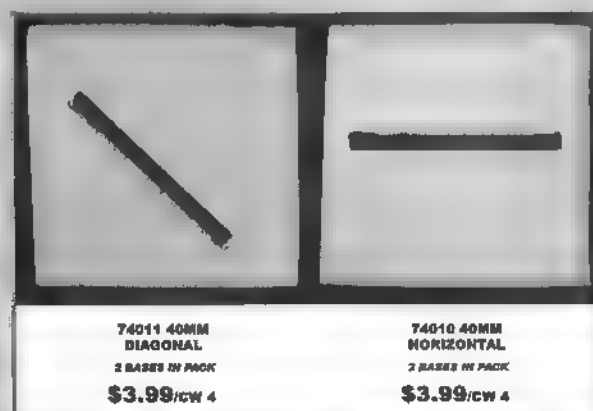
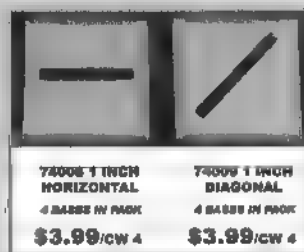
All in all, it's just a matter of preference in what you like: integral bases, plastic slotted bases or Battle Bases. The bottom line is just to have fun, and enjoy your minis!



\$3.99/CW4



\$3.99/CW4



DARK HEAVEN

DHA

APOCALYPSE

DELUXE

ARMY PACKS

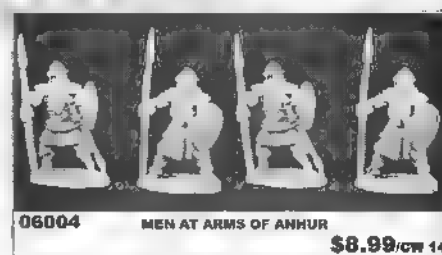
ALL PACKS CONTAIN FOUR FIGURES
UNLESS OTHERWISE NOTED



06001 SKELETONS \$8.99/CW 14
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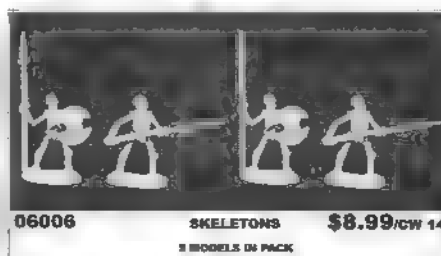
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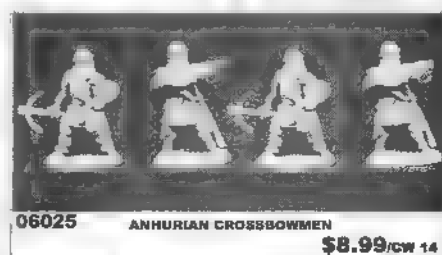
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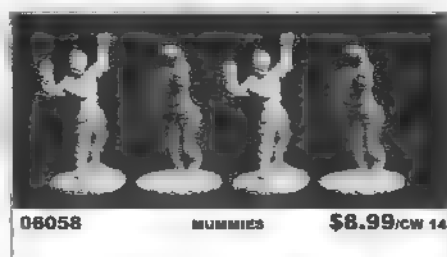
06026 ORC W/ SPEARS \$8.99/CW 14



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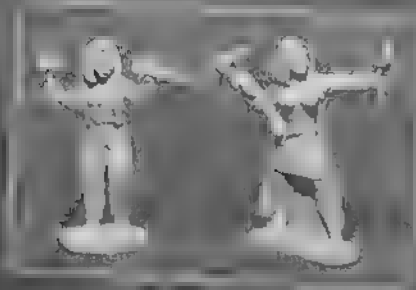
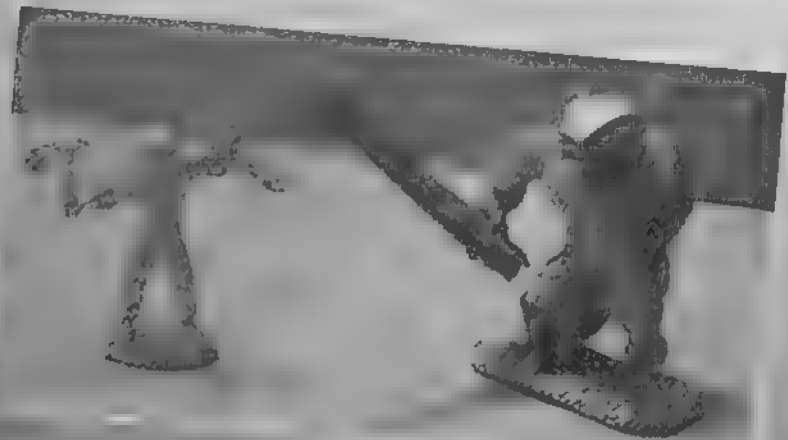
06028 PLAGUE ZOMBIES \$8.99/CW 14



A nifty design for a Dark Heaven Legends figure we thought you'd enjoy. Inquisitor of Malvernus.

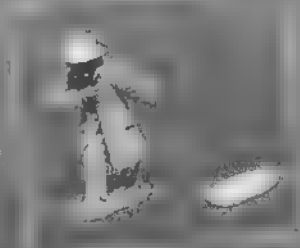
THE WORLD HAS NEVER SEEN
AN EVIL SUCH AS THIS...

GOOD THING I BROUGHT
THAT EXTRA AMMO!



"DARRO" & "VAMPIRO"
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SCALE: 1/100
BORN: JACKSON

"VAMPIRO" & "DARRO"
TESTED: 52.99
SCALE: 1/100
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AT ITS FINEST!

CHAZ ELLIOTT



Moe. Larry. Curly. Chaz.

Photo by Chaz Elliott

When we heard that Chaz Elliott was interested in sculpting for Reaper, we were thrilled. We had been chasing after Chaz for years, always begging and pawing at his feet to sculpt something - anything - for us. And one day, the door popped open, and guess who waited in the door? Mr. Elliott himself. But as it turns out, he was lost and just looking for directions. We told him we'd only help him out if he'd sculpt 1000 miniatures for us. He agreed, and now he's only got 993 more miniatures to go! Read on for more info on the multi-talented Chaz.

Q: How did you first get started sculpting in the gaming industry?
Reaper?

A: Along time ago in a galaxy known as Newark—for Citadel Miniatures - I made some accessories for graveyards, which are still sold to this day. Perhaps the longest living line in all minidom—everyone wants a gravestone. From then on I think I have worked with almost everyone in the industry. Last Year—got Interested in the Warlord Line and had sometime on my hands away from the usual insanity of making collectible card games.

Q: What is your favorite model that you have sculpted?

A: The one I am working on now! I tend to concentrate on the now and constantly improving—although I do have a place in my heart for a figure I did for Heartbreaker years ago, a goblin spearman whose spear was a great sword and he wore a helmet that was as wide as he was tall.

Q: Do you sculpt from photos or sketches, or do you make things up as you go?

A: Usually the manufacturer will supply concept art that is used as the reference material, however now and again I manage to con them into thinking they should let me make stuff up.

Q: Do you have any formal training in art?

A: 4 years of College—translating to a Bachelors Degree in Graphic Design, Marketing and Illustration. Personally I think it trained me to drink! No wait... being Scottish—that's in the genes.

Q: What types of hobbies do you have (when you have time)?

A: Sleep - I read (a lot) on average in a week I will read three to four sci-fi / fantasy novels. I suffer from insomnia so I cram a lot into a night. I used to freestyle mountain climb until a skiing accident tore both my Achilles tendons. I enjoy a fine cigar and a finer scotch (Whiskey to readers in the UK). And I LUVVVVVV playing with our four kitties. I also frustrate the living hell out of my wife by playing Defender on the PS2 on our big screen TV. Er then there's the cooking—oh and the frequent visits to the dentist.

What other artists do you admire?

A: Peter Gabriel, Kandinsky, Albert Gilbert, De Lue, Rodin—Oh wait those are all dead (OK Peter just looks it)—Tom Meier, Jez Goodwin, Nick Bibby for their contributions to this little indus-

try, Bobby Jackson for his sculpting and his amazing ability to make everyone laugh, (Bobby come back to me Bobby), Sandra Garrity for her ability to teach, Bob and Julie for being the most wonderful people, and then of course my wife. (She's an awesome jeweler).

Q: What are some upcoming projects you are working on for Reaper?

A: Er the ones I can speak about or the super-secret-don't-tell-the-trash-lady ones? Reptus, Reptus and more Reptus—I see Lizards in my future. I am also working on some real nasty Darkspawn and the occasional Overlord. All for the Warlord Line.

Q: What advice do you have for aspiring sculptors?

A: Practice, Practice, Practice. Don't expect to get to a professional level overnight - I've been sculpting for almost 17 years and I do NOT consider myself professional (Hey no rude comments Ron) - Study anatomy - then study it again, take a long look at the old masters and find out what their training was, there are no short cuts, you just have to keep trying and trying. Never Surrender - and be true to yourself - I am my own worst critic.

Q: What's the last good book you read? What's the last good movie you saw?

A: Books - Yep sure have - see note above. These were last weeks.

Conquerors Moon - Julian May - She who gave us the Saga of the Many Colored Land now returns to fantasy - Excellent read Chaz's Survey says 9/10

The Lesson of her Death - Crime thriller - Jeffery Deaver - 6/10

The Crystal City - The continuing Saga of Maker Alvin - Orson Scott Card - 8/10

Lord of the Rings: Return of the King - 10/10 can't wait for the extra hour directors cut

Matrix: Revolutions - 7/10 - I actually liked it - then again I might be insane enough to understand it.

Open Range - 7/10

Master and Commander 8/10.

Cabin Fever 1/10 (don't waste your money)

Q: So, what's the deal with haggis anyways?

A: It's great—sheeps stomach stuffed with wheat and barley—what's not to like?

Chaz Elliott Mini Mini-Gallery:



Chaz Elliott's Portable Studio



Posterior End

Left Cheek

Okay, maybe we should have a closing song for the end of Casket Works. After all, most television programs have closing music or songs. Imagine the following:

An animated Sophie, mopping up a spotlight to the tune of the bittersweet music of "I'm So Glad We Had This Time Together".

The crew of A Small World gathered around a campfire on a beach with a ruined boat in the background. "So join us here each week my friends and you're sure to get a smile, with seven stranded castaways, here on Casket Works Isle!"

Maybe Ed and Al sitting at a piano singing a discordant "Those were the days."

On second thought, let's just end this like always.

Say good night, Ivy.

--Ron

Right Cheek

Another smashing finish to yet another Casket Works. CW 14 marks my 5th issue, and hopefully you're all enjoying this as much as I am! Surely you've all noticed the sparkling wit of Reaper Ron, he who writes Jetsom and Flotsam, and other literary gems throughout Casket Works. (smile and nod!) I thought I'd share with you, gentle readers, a bit of the music that makes Casket Works, or at least that keeps my fingers typing to the beat and getting each issue in to the printer, rather than languishing in limboland forever. You'll find the bizarre listing below, as well as a special sneak preview to what Casket Works 15 holds in store for you all! Enjoy, stay safe, and keep on keeping on. See you at Reaper Con! ;-)

--Ivy, Layout cHiXxXOR



A little screenshot of Ivyrille, my elven Nightshade on Dark Age of Camelot

Music To Create A Catalog By

(or What a Layout Chick Grooves to**)

Faith and the Muse — Annwyn Beneath the Waves
 Dido — Life for Rent
 Dido — No Angel
 Sneaker Pimps — Becoming X
 Bowling for Soup — Let's Do It For Johnny
 Bowling for Soup — Drunk Enough to Dance
 Shakespear's Sister — Hormonally Yours
 Clan of Xymox — Notes from the Underground
 Ani DiFranco — Out of Range
 Gin Blossoms — New Miserable Experience
 Liz Phair — Exile in Guyville
 Siouxsie and the Banshees — Peepshow
 Morphine — Yes
 Depeche Mode — Best of 1981-1985
 The Cranberries — Everyone Else Is Doing It, So Why Can't We?
 Evanescence — Fallen
 Save Ferris — Modified
 The Cure — Bloodflowers
 Depeche Mode — Music for the Masses
 A Wee Bit Goth — eek! (Ivy's mixes)
 Shakira — Laundry Service
 SHeDAISY — The Whole SHeBANG
 Great Big Sea (too numerous to list)
 Seven Nations (too numerous to list)

NEXT ISSUE!

**Black and white and red all over:
 The Death Penguins of Taltos — a new
 must-have army list for Warlord!**

Reaper Con wrap-up report!

**Philosopher's Stone turns pewter into
 flouride. Hey, it ain't gold, but look
 ma, no cavities!**

**Our new boxed dragon makes his first
 appearance!**

**The triumphant return of Teebor the
 Duck!**

**Yes, we're concerned about the uh, variety contained as well.
 Could this really be all from the same person's collection?

COMBINED ARMS NEVER LOOKED SO GOOD.



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48 New CAVs, Vehicles, Tanks &
Gunships to crush your enemies in a
Combined Arms Assault!



7901 CAV Starter Set
\$39.95/CW 40



7702 CAV Playing Cards Red Deck:
Mercnet, Terran, Templar, Ritterlich
\$9.99/CW 15

7703 CAV Playing Cards Black Deck:
Mercnet, NADO, Rach, Maivernis
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Blood Red

8002
Firehawk
Red

8003
Dragon
Red

8004
Ember
Orange

8005
Desert
Gold

8006
Spring
Yellow

8007
Sunlight

8008
Elven
Green

8009
Slate

8010
Forest
Green

8011
Plains

8012
Breonne
Navy Blue

8013
Night
Sky

8014
Dragon
Blue

8015
Ice
Blue

8016
Imperial
Purple

8017
Electric
Purple

8018
Rose
Quartz

8019
Armor
Gray

8020
Ash
Gray

8021
Granite

8022
Dove
Gray

8023
Walnut

8024
Woodland
Brown

8025
Volcano
Brown

8026
Chestnut

8027
Hill Giant
Brown

8028
Buckskin

8029
Caucasian
Flesh

8030
Fair
Maiden

8031
Ruddy
Flesh

8032
Dwarf
Flesh

8033
Orc
Flesh

8034
Ghoul
Gray

8035
Forest
Green

8036
Woodstone

8037
Sea
Foam

8038
Ivory

8039
White
Leather

8040
Linen
White

8041
Dragon
White

8042
Dragon
Black

8043
Oiled
Leather

8044
Slate

8045
Pink

8046
Maroon

8047
Yellow

8048
Aged Red
Brick

8049
Troll Flesh

8050
Hawkwood

8051
Ocean
Blue

8052
Stone
Gray

8053
Amethyst

8054
Burnt
Orange

8055
Gloss
Black

8056
Gnoll
Flesh

8057
Sage

8058
Teal

8059
Mold

8060
Mint

8061
Astra
Blue

8062
Pegasus
Blue

8063
Glacier
Blue

8064
Pink

8065
Elderberry

8066
Brown

8067
Shield
Brown

8068
Blue
Black

8069
Bright
Blue

8070
Bright
Red

8071
Orange

8072
Gold

8073
White
Primer

8074
Gloss
Coat

8101
Steel Plate
Metallic

8102
True Silver
Metallic

8103
Dragon Gold
Metallic

8104
Bright Gold
Metallic

8105
Brass
Metallic

8106
Copper
Metallic

8107
Blue Steel
Metallic

8108
Green Steel
Metallic

8109
Fire Glow
Metallic

8110
Red Steel
Metallic

8111
Gun Metal

8112
Pewter

8113
Purple Steel
Metallic

8201
Ruby Red
Ink

8202
Emerald
Green Ink

8203
Sapphire
Blue Ink

8204
Lemon
Yellow Ink

8205
Flesh
Shading Ink

8206
Wood
Shading Ink

8207
Black Ink
Wash

8208
Ink Extender
(Clear)

8209
Purple
Ink

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8301
Pearl
White

8302
Conch
Pink

8303
Gold
Silk

8304
Mandarin

8305
Coral

8306
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Petal

8307
Orchid

8308
Mint

8309
Aqua
Green

8310
Cornflower

8311
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2757 Gastaroth, Vampire
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Sculpted by Werner Klocke

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Approximately 8" tall with a wingspan of 12 1/2"

T'Raukzul

"He who seeks treasure in that wasted land must surely be a fool, for the wyrm resides there still, The Shadow of Death, T'Raukzul."

Sculpted by Sandra Garrity
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Kaladrax

"And with a gesture, the bones of the long dead dragon rose silently into the rank, ashen air. The mass of ribs, femurs, and vertebrae at first were surrounded by a liquid-purple glow, which faded into a tarnished blue as the spell took shape."

The Legendary beast of Adon that refused to die!

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SETS



"A name whispered by heroes, and spoken only by fools. A bloody tale told to frighten children in the night. A terrible legend that no one thought could be true. Until Now..."

GAUTH

Approximately 12" tall with a wingspan of 16"

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"Summoned from the shadowy pits of the netherworld, Verocithrax glided through the ethereal gloom of the Rift. Shadowfire blazed violently from his nostrils; he would soon not only devour his erstwhile conjuror's body, but his soul as well."



Approximately 10" tall
Sculpted by Werner Klocke
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VEROCITHRAX



PIRATES OF THE DRAGONSPINE SEA BOX SET

Six of the saltiest dogs
that ever sailed
the Dragonspine Sea!

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From the heart
of the
Woodspike Forest,
Mossbeard the
Treeman rises to
protect his homeland.

Also includes
Ariel the Dryad.

Sculpted by
Werner Klocke

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MOSSBEARD THE TREEMAN BOX SET



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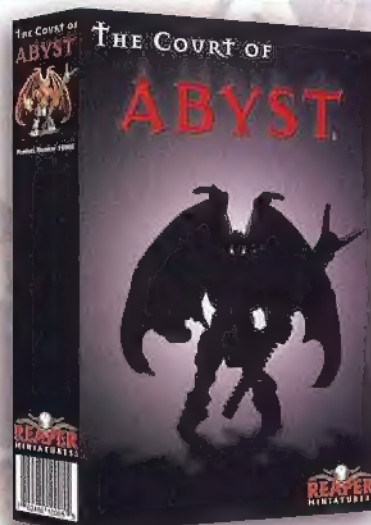
Angel warriors of
Adon with attitude.

Suitable for kicking
malevolent butt.

GUARDIANS OF THE HEAVENS BOX SET

Sculpted by
Sandra Garrity

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In the sulfurous pits
of the underworld,
the demon prince,
Abyst, commands his
legions to do his bidding.
From his fiery throne,
he and his demonic
servants wait for the
chance to conquer
the Abyss... and beyond.

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THE COURT OF ABYST BOX SET

Image by
Robert Sakaluk



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